### Building intelligent sustainable Internet-based ecosystems

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DISTRIBUTED SYSTEMS GROUP

# Current State

- Distributed Systems are key to our society
- Underly our critical infrastructures and applications (Smart cities, Healthcare, Autonomous vehicles,...)
- Interconnectedness (fabric) of components (HW, SW, People) induces complexity
- We increasingly see fundamental issues we need to address



# Distributed Compute Continuum: A high level view



# Distributed Computing Continuum Systems

Autonomous vehicles eHealth Industry 4.0 VR/AR Resources (food, waste, energy...) management

...



- These applications will improve their current versions (imagine all vehicles driving to minimize consumption)
- BUT the distributed computing continuum will also require more energy.



OurWorldinData.org - Research and data to make progress against the world's largest problems. Source: Climate Watch, the World Resources Institute (2020). Licensed under CC-BY by the author Hannah Ritchie (2020)

Hannah Ritchie, Max Roser and Pablo Rosado (2020) - "CO<sub>2</sub> and Greenhouse Gas Emissions". Published online at OurWorldInData.org. Retrieved from: 'https://ourworldindata.org/co2and-greenhouse-gas-emissions' [Online Resource] 4

# Computing energy demand growth

- Avg. human 5t CO2 per year [1]
- A Large Transformer model 285t CO2 per training (similar to a New York to San Francisco flight) [1]
- Train ChatGPT 34 days in 1023 A100 GPUs (< 5 million \$) [2]
- Run ChatGPT 3 million \$ per month [2]

[1] E. M. Bender, T. Gebru, A. McMillan-Major, and S. Shmitchell, "On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?," in Proceedings of the 2021 ACM Conference on Fairness, Accountability, and Transparency, New York, NY, USA, Mar. 2021, pp. 610–623. doi: 10.1145/3442188.3445922.

[2] "ChatGPT Statistics (2023) — Essential Facts and Figures," Style Factory, Mar. 02, 2023. https://www.stylefactoryproductions.com/blog/chatgpt-statistics (accessed Mar. 06, 2023). Annual global corporate investment in artificial intelligence Sum of private investment, mergers and acquisitions, public offerings, and minority stakes. This data is expressed in US dollars, adjusted for inflation.



Source: NetBase Quid via AI Index Report (2022) OurWorldInData.org/artificial-intelligence • CC BY Note: Data is expressed in constant 2021 US\$. Inflation adjustment is based on the US Consumer Price Index (CPI).

Computation used to train notable artificial intelligence systems Computation is measured in total petaFLOP, which is 10<sup>15</sup> floating-point operations<sup>1</sup>.



Source: Sevilla et al. (2022) OurWorldInData.org/artificial-intelligence • CC BY Note: Computation is estimated based on published results in the AI literature and comes with some uncertainty. The authors expect the estimates to be correct within a factor of 2.

Hannah Ritchie, Max Roser and Pablo Rosado (2020) - "CO<sub>2</sub> and Greenhouse Gas Emissions". Published on line at OurWorldInData.org. Retrieved from: 'https://ourworldindata.org/co2-and-greenhouse-gas-emissions' [Online Resource]

Our World in Data

Our World in Data

# Towards Sustainable Distributed Computing Continuum Systems

- Energy awareness
  - Origin (green-renewal, battery, main distribution, ...)
  - Usage (Computing, storing, data transfer, ...)
  - Forecast (Consumption seasonality, computing peaks, ...)
- Most of current research is currently on Energy-efficiency.
- Given a specific usage, new algorithms to reduce the recorded consumption are needed.
- Precise energy-awareness (specifically of the origin) is HARD to obtain.

••••

The human body is comprised of a series of complex systems, including:

- ···• Nervous System
- ··• Cardiovascular System
  - Lymphatic System
- Endocrine System
  - Brain
  - Spinal Cord
  - Cranial Nerves
  - Spinal Nerves

- Oxygen
- White Blood Cells
- Hormones

Helping the body meet the demands (40k neurons)

Nutrients



Control Internal Environment, Memory and Learning (86 billion neurons)

Infrastructure Systems

**Regulation Systems** 

Human Ecosystem



The human body is comprised of a series of complex systems, including:

Infrastructure Systems

**Regulation Systems** 

- ··► Skeletal System
- ····· Nervous System
  - ··• Cardiovascular System
  - Lymphatic System
  - Endocrine System



#### Human Ecosystem

# Sustainable Distributed Computing Continuum Systems

- Our vision aims at increasing the intelligence of the underlying computing infrastructure to provide the tools to handle energy-efficiency.
- We want to use hierarchicallystructured set of SLOs (DeepSLOs) to acquire a layered energy profile of the system. This will allow to optimize energy efficiency at the stages which is more effective.



# Sustainable Distributed Computing Continuum Systems

- Each SLO works following a MAPE-K (extended) schema.
- Higher abstracted SLOs can access policies from lower SLOs.
- Obtaining a loosely-coupled interaction between SLOs managing the system



# Sustainable Distributed Computing Continuum Systems

- Is that enough?
- Does sustainability allow us to keep a continuous and steep increase on the computational requirements in our society?
- Similarly as it is done with CO<sub>2</sub>, could computation have a limited usage?
- Can we develop systems with a fixed computational budget?

## **Homeostasis and Resilience in DCCS**



Human body self-regulates:

TemperatureBlood pressure

...

Human body self-heals

Humans also learn how to maintain her/his needs satisfied.

Human Ecosystem



## **Homeostasis and Resilience in DCCS**

Overall state - Top-bottom sensing.

From feeling *good-bad* to actual problem.

Nervous system



We also need this feature for DCCS due to their scale and interconnections.

## Elasticity (Resilience)

(Physics) The property of returning to an initial form or state following deformation

## stretch when a force stresses them e.g., acquire new resources, reduce quality

# shrink when the stress is removed

e.g., release resources, increase quality

## Elasticity > Scalability



# High level elasticity control

#### #SYBL.CloudServiceLevel Cons1: CONSTRAINT responseTime < 5 ms Cons2: CONSTRAINT responseTime < 10 ms WHEN nbOfUsers > 10000 Str1: STRATEGY CASE fulfilled(Cons1) OR

fulfilled(Cons2): minimize(cost)

#### **#SYBL.ServiceUnitLevel** Str2: STRATEGY CASE ioCost < 3 Euro : maximize(dataFreshness)

#### **#SYBL.CodeRegionLevel** Cons4: CONSTRAINT dataAccuracy>90% AND cost<4 Euro



Georgiana Copil, Daniel Moldovan, Hong-Linh Truong, Schahram Dustdar, "SYBL: an Extensible Language for Controlling Elasticity in Cloud Applications", 13th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing (CCGrid), May 14-16, 2013, Delft, Netherlands

Copil G., Moldovan D., Truong H.-L., Dustdar S. (2016). rSYBL: a Framework for Specifying and Controlling Cloud Services Elasticity. ACM Transactions on Internet Technology

# Elasticity Model for Edge & Cloud Services

Moldovan D., G. Copil, Truong H.-L., Dustdar S. (2013). MELA: Monitoring and Analyzing Elasticity of Cloud Service. CloudCom 2013



## High-level state

#### Resources, Quality, Cost

- Highest-level description of system state from Cloud computing/elasticity work [1].
- DCCS have many different stakeholders with different interests, RQC can frame a common language.

#### **Operational equilibrium**

- Defined as an operational mode of the application, from the highest level state.
- Any system can have several operational equilibria, leading to different configurations of the underlying infrastructure





## The Cartesian Blanket

Adapting elasticity in the continuum

- System control based SLOs (Service Level Objectives)
- SLOs are represented as thresholds on the Cartesian Rma space
- The system space is delimited within an hexahedron. <sup>F</sup>
  - There is minimum and maximum value for each variable



## The Cartesian Blanket

Adapting elasticity in the continuum

- The space is constraint to the actual infrastructure characteristics; not homogenous.
- The infrastructure is represented as points, not unlimited.
- The only valid infrastructure is the one **inside** the hexahedron.



## The Cartesian Blanket

Adapting elasticity in the continuum

- The system space possible configurations can be visualized as a stretched blanket over the infrastructure points.
  - Assuming linear interpolation on the space between the infrastructure components.
- Now we have the system represented, but

How can this representation help on the design and management of the distributed computing continuum systems?



## Markov Blanket

#### **Statistical perspective** [1]

The Markov Blanket provides conditional independence to its central variable. Hence, its central variable can be inferred only by the values of its Markov Blanket.

#### **Ontological perspective [2]**

Separates a thing from all its environment due to conditional independence. Defines 4 types of nodes:

- The internal node (N): the thing.
- The external nodes (E): The environment.
- The Markov Blanket states (S,A):
  - The sensory nodes (S): Receive input from the E and act on N.
  - The action nodes (A): Receive input from N and act on E.



[1] Pearl, J. (1988). Probabilistic Reasoning in Intelligent Systems: Networks of Plausible Inference. Morgan Kaufmann Publishers Inc.
 [2] K. J. Friston, · Klaas, E. Stephan, and · K E Stephan, "Free-energy and the brain," Synthese 2007 159:3, vol. 159, no. 3, pp. 417–458, Sep. 2007, doi: 10.1007/S11229-007-9237-Y.

## Markovian Blanket for DCCS

We aim to define DCCS based on the Markov Blanket abstraction with different granularities due to its nesting capacity.

#### **Coarsest granularity**:

- Central nodes are Resources-Quality-Cost. Highest abstraction level SLOs are influencing them.
- Overall configuration options (operational equilibriums) are defined to adapt the system at that level.

#### **Finest granularity**:

- A single SLO, influenced by a subset of metrics from the infrastructure.
- Affects a subset of action states able to precisely affect infrastructure state.



## Markovian Blanket for DCCS

We aim to define DCCS based on the Markov Blanket abstraction with different granularities due to its nesting capacity. From an application perspective

#### **Coarsest granularity**:

• The entire application, i.e. managing all mobility of autonomous vehicles in a smart city

#### **Finest granularity**:

• A service to assess traffic congestion.

Nested capacity can be cast as a causality filter to focus on the most relevant autonomic component.



## Markovian Blanket for DCCS – Big Picture



## SLO Management with Polaris SLO Cloud

https://polaris-slo-cloud.github.io/polaris/

- Management of SLOs in Edge-Cloud native systems
- Project between TU Wien/DSG and Futurewei USA
- Fully Open-Source project carried by Linux Foundation since Jan 2021
- Core concept -> Polaris SLO Controllers (custom Kubernetes controllers but not limited to), enabling:
  - Specifying custom SLOs (based on TypeScript)
  - Monitoring of SLOs (2 models for <u>predictive</u> based on LSTM enabling high-level SLOs)
  - Resource <u>monitoring</u>
  - <u>Enforcing</u> SLOs during at runtime (Elasticity control strategies e.g., for modifying topologies etc.)

polaris-slo-cloud			Fol
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### **Polaris Controllers Very High-Level Overview**



Nastic, S., Morichetta, A., Pusztai, T., Dustdar, S., Ding, X., Vij, D. and Xiong, Y., 2020. SLOC: Service level objectives for next generation cloud computing. IEEE Internet Computing, 24(3), pp.39-50. Pusztai, T., Morichetta, A., Pujol, V.C., Dustdar, S., Nastic, S., Ding, X., Vij, D. and Xiong, Y., 2021, September. SLO script: A novel language for implementing complex cloudnative elasticity-driven SLOs. In *2021 IEEE International Conference on Web Services (ICWS)* (pp. 21-31). IEEE. Pusztai, T., Morichetta, A., Pujol, V.C., Dustdar, S., Nastic, S., Ding, X., Vij, D. and Xiong, Y., 2021, September. A novel middleware for efficiently implementing complex cloud-native SLOs. In 2021 IEEE 14th International Conference on Cloud Computing (CLOUD) (pp. 410-420). IEEE. 28

## Research line - Model

#### Markovian models

- Markov blanket (DAG)
- Markov fields (non directed graphs)
- Markov chains

#### **Deep neural networks**

- Federated learning
- Graph neural networks

#### Agent based

- Active inference
- Reinforcement learning

• How to deal with a multimodal environment? Incorporate data from video sources, results from video processing units, quality of the predictions, overall system cost...

#### • How to model relations?

The shortage of computing power on an edge device will affect overall control system, but how much?

#### • How to treat abstraction?

Include concepts of cost or quality along with basic infrastructure metrics, i.e. number of drivers detected at the phone and GPU usage in the same framework.

#### • How to obtain enough data?

Large, hyper-distributed and open systems. How to know the system is accurate?

• And many more... How to deal with IID data? How to tackle uncertainty?

## Research Roadmap – Quality of Experience

Edge Intelligence: The Confluence of Edge Computing and Artificial Intelligence, IEEE Internet of Things Journal, Vol.7, Issue 8, pp. 7457-7469



#### 1. Performance

E.g., the ratio of computation offloading

#### 2. Cost

Computation Communication Energy consumption costs

#### 3. Privacy & Security

Federated learning, i.e., aggregating local machines models from distributed edge devices

#### 4. Efficiency

Excellent performance with low overhead, e.g., model compression, conditional computation

#### 5. Reliability

the

top-down

Relates to model upload and download and wireless network congestion

## Al for Edge

#### 1. Topology

- Edge orchestration and coordination with small base stations
- Unmanned Aerial Vehicles (UAVs) and access points

#### 2. Content

Lightweight service frameworks for QoS-aware services, e.g., on mobile devices

#### 3. Service

Computation offloading, User profile migration and mobility management



Edge Intelligence: The Confluence of Edge Computing and Artificial Intelligence, *IEEE Internet of Things Journal*, Volume 7, Issue 8, pp. 7457-7469

## Grand Challenges – Al for Edge

- Model Establishment restraining the optimization model
  - Stochastic Gradient Descent (SGD)
  - MBGD (Mini-Batch Gradient Descent)

#### Algorithm Development

- Selection of *which* edge device should be responsible for deployment and execution in an online manner
- SOTA formulates combinatorial and NP-hard optimization problems with high computational complexity

#### Trade-off between optimality and efficiency

• Consider resource constraint devices

Edge Intelligence: The Confluence of Edge Computing and Artificial Intelligence, *IEEE Internet of Things Journal*, Volume 7, Issue 8, pp. 7457-7469

# Al on Edge

### • Data Availability

- Challenge of lack of availability and usability of raw training data for model training and inference
- Bias of raw data from various end user/mobile devices

#### Model Selection

- SOTA requires selection of need-to-be trained AI models has challenges
- Threshold of learning accuracy and scale of AI models for quick deployment and delivery
- Selection of probe training frameworks and accelerator architectures under limited resources

#### Coordination Mechanisms

 Coordination between heterogeneous edge devices, cloud, and various middlewares and APIs



Edge Intelligence: The Confluence of Edge Computing and Artificial Intelligence, *IEEE Internet of Things Journal*, Volume 7, Issue 8, pp. 7457-7469

## Managing the AI Lifecycle

Al lifecycle pipeline with a rule-based trigger *e* that monitors available data and runtime performance data to form an automated retraining loop



## AI Operations Workflows – Edge to Cloud

	Data characteristics	Model characteristics	Enabling technologies	Example use cases
C2C	<ul> <li>Training data is centralized</li> <li>Massive data sets</li> </ul>	<ul> <li>Models are large</li> <li>Huge number of inferencing requests need to be load balanced</li> </ul>	<ul> <li>Scalable learning infrastruc- ture [39]</li> <li>Data warehousing</li> </ul>	- Image search - Recommender systems
C2E	- Training data is centralized - Inferencing data may be sensi- tive	<ul> <li>Inferencing may need to happen in near-real time</li> <li>Large number of model deploy- ments</li> <li>Models run on specialized hard- ware</li> </ul>	<ul> <li>Model compression [42]</li> <li>Latency/accuracy tradeoff [43]</li> <li>Distributed inferencing [44]</li> <li>Transfer learning [45]</li> </ul>	<ul> <li>Surveillance systems</li> <li>Self driving cars</li> <li>Fieldwork assistants</li> </ul>
E2C	<ul> <li>Training data is distributed</li> <li>Training data may be sensitive</li> </ul>	<ul> <li>Models can be centralized</li> <li>Huge number of inferencing requests need to be load balanced</li> </ul>	- Decentralized/federated learning [41]	<ul><li>Volunteer computing</li><li>Novel Smart City use cases</li></ul>
E2E	<ul> <li>Training data is distributed</li> <li>Training and inferencing data may be sensitive</li> </ul>	- Inferencing may need to be near- real time	<ul><li>Decentralized/federated learning</li><li>Distributed inferencing</li></ul>	<ul> <li>Industrial IoT (e.g., predictive maintenance)</li> <li>Privacy-aware personal assistants</li> <li>Novel IoT use cases</li> </ul>

Rausch, T., Dustdar, S. (2019). Edge Intelligence: The Convergence of Humans, Things, and AI. In *IEEE International Conference on Cloud Engineering (IC2E) 24-27 June 2019*.

### Conclusions

- 1. Leverage the "Distributed Computing Continuum" from IoT->Edge->Fog->Cloud
- 2. Need for an Edge Intelligence AI Fabric and a "clear" distributed systems ecosystems understanding
- 3. Differentiate between AI <u>for</u> Edge and AI <u>on</u> Edge. Both bring their distinct research challenges

## Thanks for your attention

#### Prof. Schahram Dustdar

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Intelligence

2 Springer

From Theory to Practice

Edge

President of the AAIA (Asia-Pacific Artificial Intelligence Association)

ACM Distinguished Scientist | ACM Distinguished Speaker

TCI Distinguished Service Award by the IEEE Technical Committee on the Internet (TCI)

IEEE TCSVC Outstanding Leadership Award in Services Computing

IEEE TCSC Award for Excellence in Scalable Computing

IBM Faculty award

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Smart Cities

The Internet of Things, People and Systems

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