

---

# AI and Optimization for Sustainable Applications

**Nysret Musliu**

Christian Doppler Laboratory for Artificial Intelligence and  
Optimization for Planning and Scheduling  
Institute of Logic and Computation, DBAI  
Faculty of Informatics, TU Wien

# Outline

---

- Sustainable applications
  - Employee planning and scheduling
  - Production planning and scheduling
  - Food waste reduction
- AI and optimization techniques
  - Modeling
  - Exact, heuristic and hybrid techniques
  - Machine learning
    - Supervised learning
    - Reinforcement learning
- Conclusions

# Investigated Applications in our Lab

---

Rotating Workforce Scheduling

Shift Design

Break Scheduling

Nurse Rostering

Torpedo Scheduling

Electric Vehicle Charging

Tourist Trip Planning

Social Golfer Problem

High School Timetabling

Production Leveling Problem

Parallel Machine Scheduling

Industrial Oven Scheduling

Physician Scheduling During a Pandemic

Unicost Set Covering

(Hyper)tree Decomposition

Graph Coloring

Traveling Salesman Problem

Vehicle Routing

Sudoku

Bus Driver Scheduling

Test Laboratory Scheduling

Artificial Teeth Production  
Scheduling

Project Scheduling

Paint Shop Scheduling Problem

Curriculum-based Course  
Timetabling

Food Waste Reduction



# SUSTAINABLE DEVELOPMENT GOALS



<https://www.un.org/en/sustainable-development-goals>

# Employee Scheduling

---

- Work schedules influence the lives of employees
- Unsuitable timetable can have a tremendous negative impact on one's health, social life, and motivation at work
- Organizations in the commercial and public sector must meet their workforce requirements and ensure the quality of their services and operations

# Employee Scheduling

---

Real world employee scheduling problems appear in many companies

Airports

Call centers

Air traffic control

Hospitals

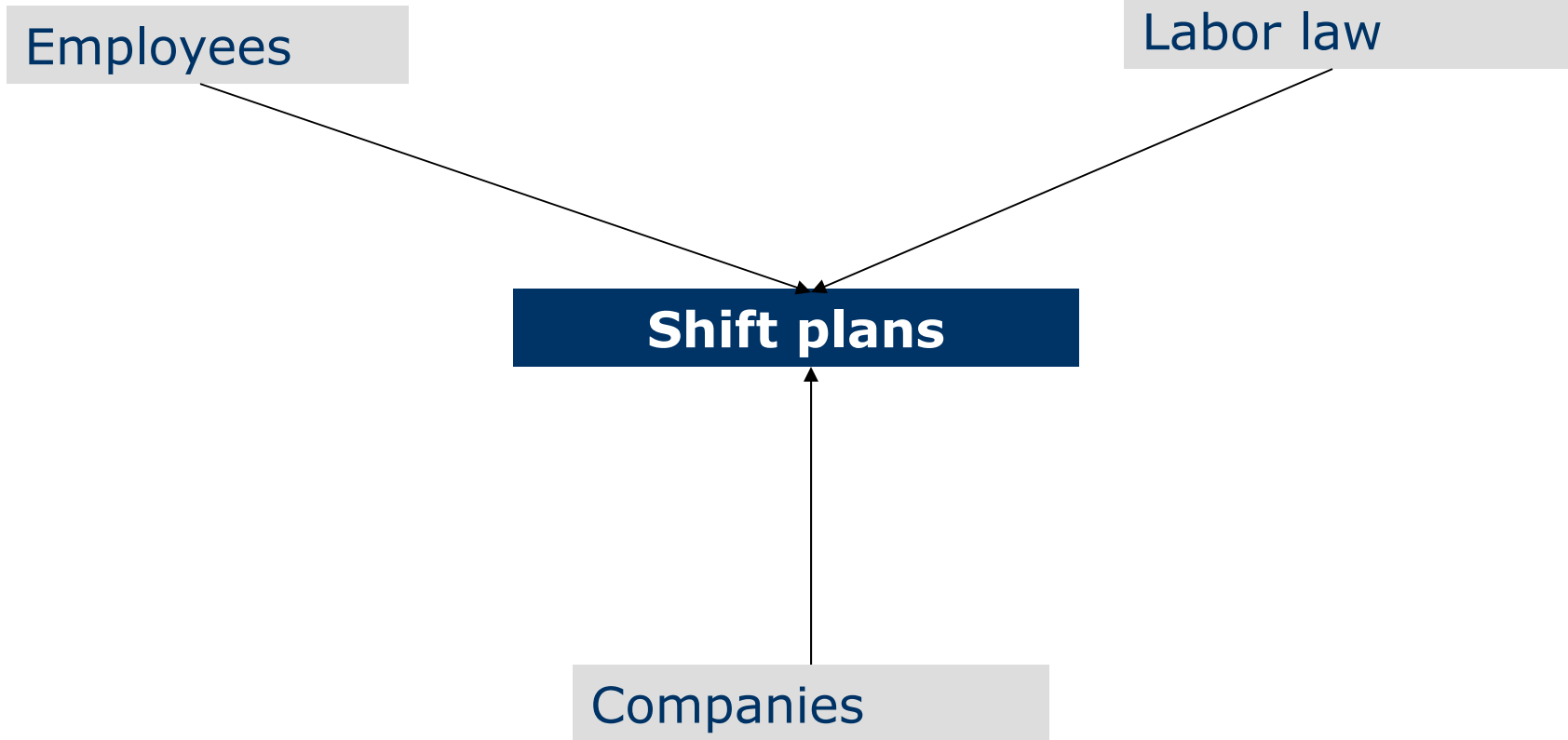
Public transport

Production plants

...

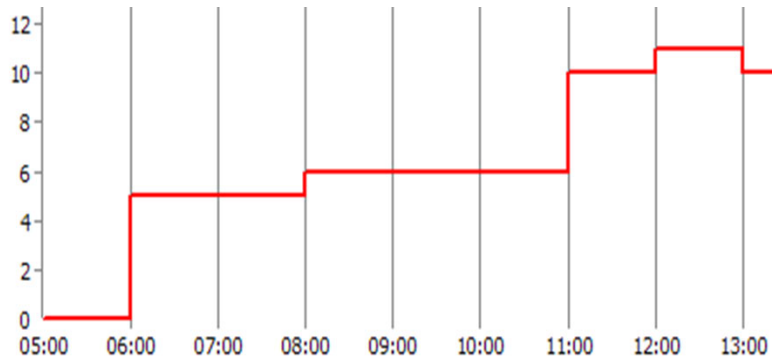
# Employee Scheduling

---



# Employee Scheduling Problems

---



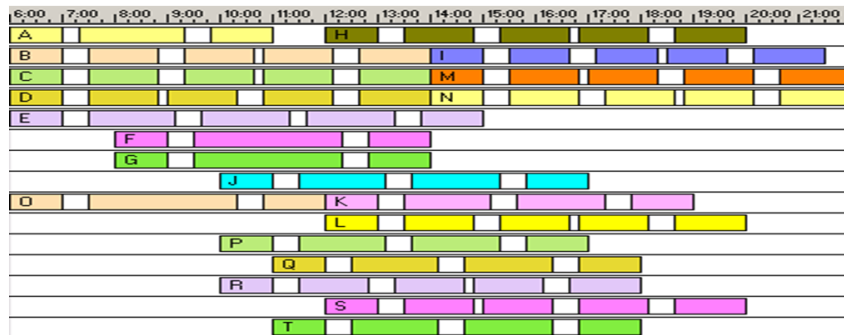
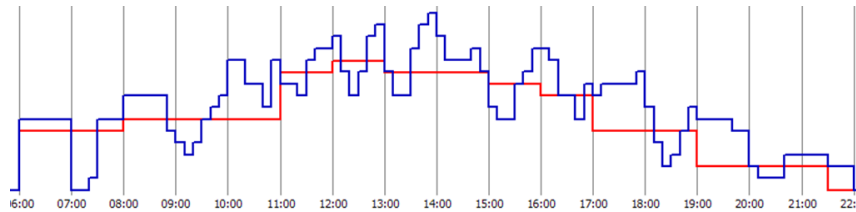
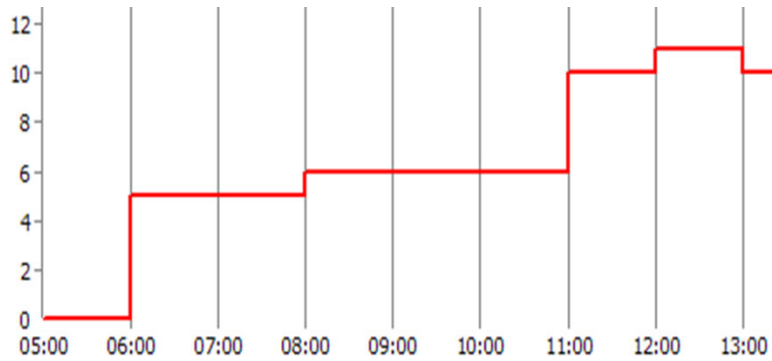
**Phase 1:**  
Workforce requirements



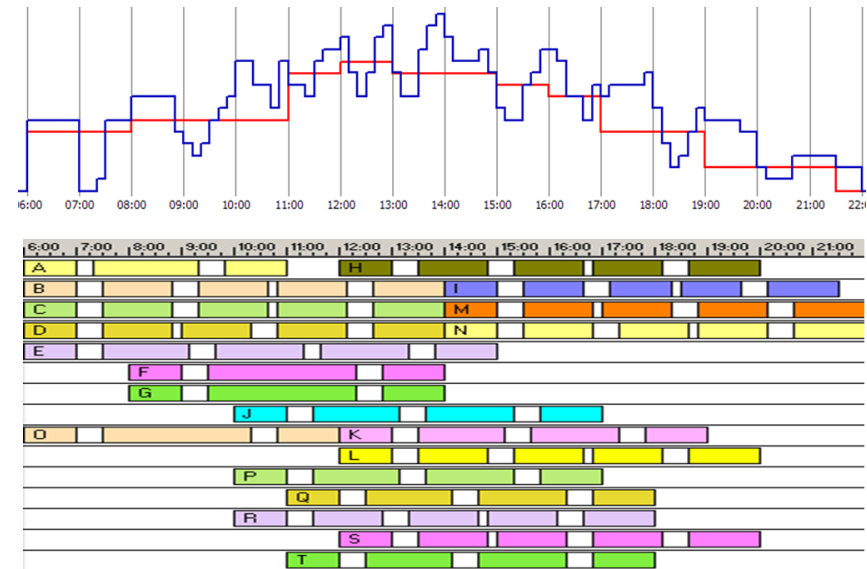
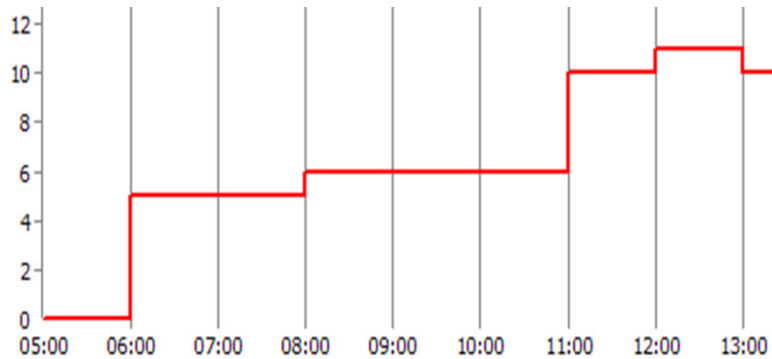
# Employee Scheduling Problems

**Phase 1:**  
Workforce requirements

**Phase 2:**  
Shift Design/Break Scheduling



# Employee Scheduling Problems



**Phase 1:**  
Workforce requirements

**Phase 2:**  
Shift Design/Break Scheduling

**Phase 3:**  
Assignment of shifts

	Mo	Di	Mi	Do	Fr	Sa	So
A	F	F	F	S	S		
B		N	N	N	N		
C		F	F	N	N	N	N
D			S	S	S	N	N
E	N			F	F	S	S
F	S			F	F	F	F
G	S	S				F	F
H	F	S	S			S	S
I	N	N	N				

Selected papers: [3,4,11,12]

# Example: Rotating Workforce Scheduling

Length of schedule: If the schedule is cyclic the total length of a planning period will be:  $\text{NumberOfEmployees} * 7$

	Mo	Tu	We	Th	Fr	Sa	Su
A	D	D	D			D	D
B	D	D	D	D			
C	A	A	A	A			A
D	A	A	A	A	A		
E	D	D	A	A	A		
F	A	A	Z	Z	Z		
G	Z	Z	Z	Z	Z		
H		Z	Z	Z	Z	Z	
I			D	D	D	A	A
J				D	D	Z	Z
K	Z				A	A	Z
L	Z	Z			D	D	D

Number of employees

Employees working shifts:

D: Day shift ; A: Afternoon shift ,  
N: Night shift; Day off

# Constraints

	Mo	Tu	We	Th	Fr	Sa	Su
A	D	D	D		D	D	
B	D	D	D	D			
C	A	A	A	A			A
D	A	A	A	A	A		
E	D	D	A	A	A		
F	A	A	Z	Z	Z		
G	Z	Z	Z	Z	Z		
H		Z	Z	Z	Z	Z	
I			D	D	D	A	A
J				D	D	Z	Z
K	Z				A	A	Z
L	Z	Z			D	D	D

Not allowed sequences of shifts:

N - D
A - D
N - A
A - A
A - D

Maximum and minimum length of periods of successive shifts.

e.g.: N: 2-5, D: 2-6

Temporal requirements:  
required number of employees  
in shift  $i$  during day  $j$

Monday (Mo): D: 3, N: 3, A: 3

Maximum and minimum length  
of work days and days-off blocks  
e.g.: days-off block: 2-4  
work block: 2-6

# Objective

---

Find a cyclic schedule (assignment of shifts to employees) that satisfies the temporal requirement, and all other constraints

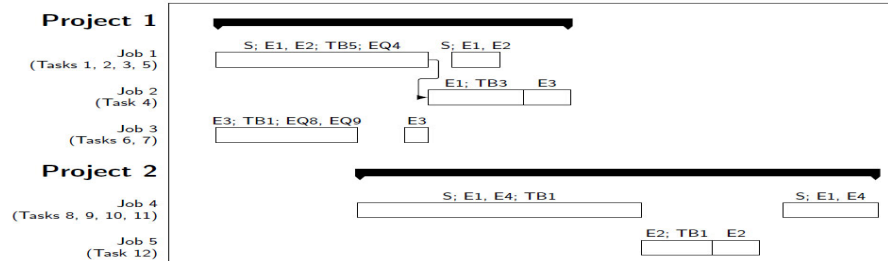
Possible soft constraints:

- Optimization of free weekends (weekends off)
- ...

# Production Planning and Scheduling/Project Scheduling

- In these applications it is important to
  - Reduce resource consumption, including energy
  - Increase production efficiency

...



[https://commons.wikimedia.org/wiki/File:M086581\\_chtaube061229.jpg](https://commons.wikimedia.org/wiki/File:M086581_chtaube061229.jpg), Christian Taube  
 CC BY-SA 2.5



[https://commons.wikimedia.org/wiki/File:Reflow\\_oven.jpg](https://commons.wikimedia.org/wiki/File:Reflow_oven.jpg), Nelatan  
 CC BY-SA 3.0

	<i>R1</i>	<i>R2</i>	<i>R3</i>	...
1	A	A	C	...
2	A	A	C	...
3	A	C	C	...
4	B	B	B	...
5	B	B	B	...

# Test Laboratory Scheduling

---

## Project 1

Job 1  
(Tasks 1, 2, 3, 5)

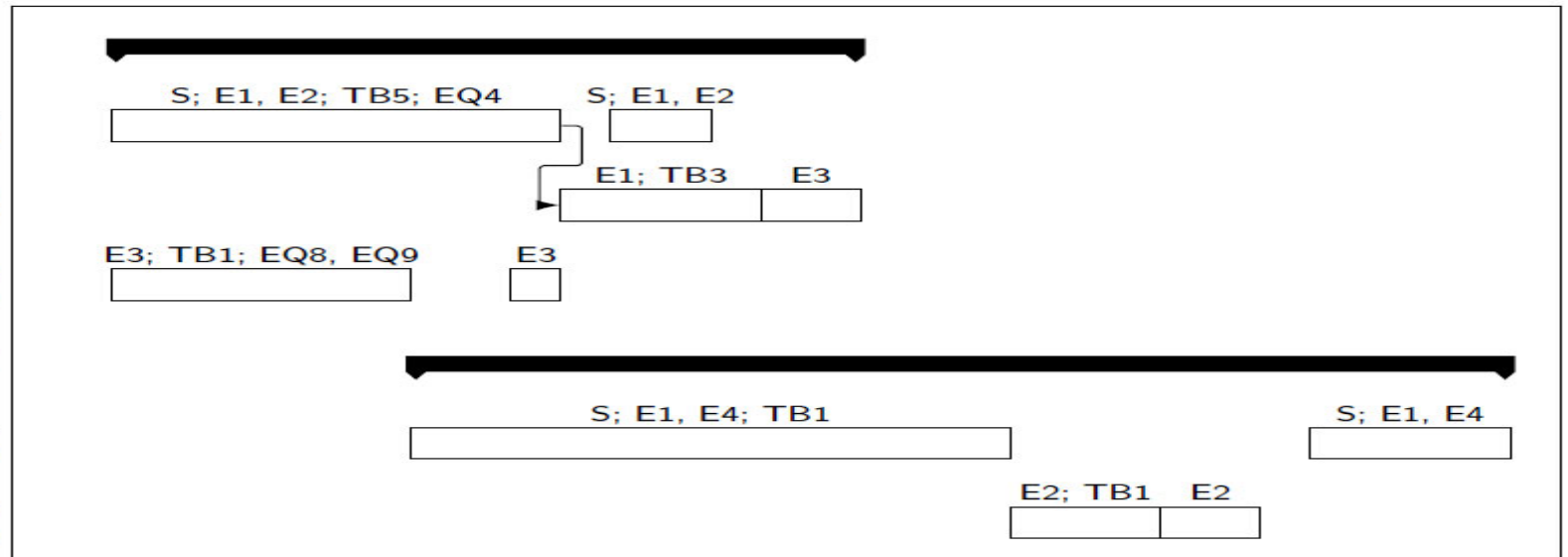
Job 2  
(Task 4)

Job 3  
(Tasks 6, 7)

## Project 2

Job 4  
(Tasks 8, 9, 10, 11)

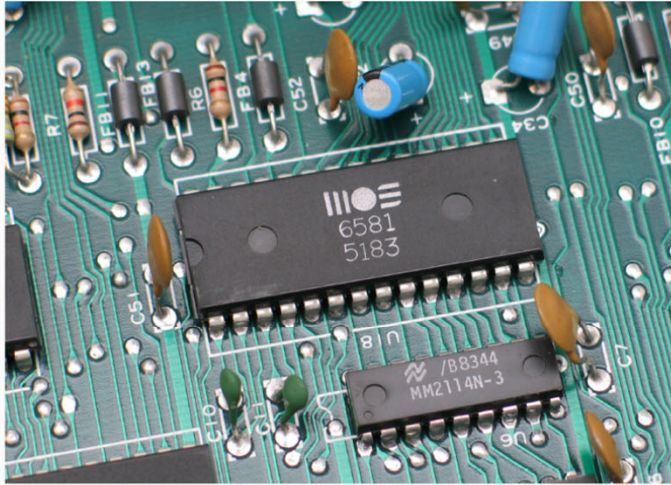
Job 5  
(Task 12)



Selected papers: [1,5]

# Industrial Oven Scheduling

---



[https://commons.wikimedia.org/wiki/File:MOS6581\\_chnaube061229.jpg](https://commons.wikimedia.org/wiki/File:MOS6581_chnaube061229.jpg), Christian Taube  
CC BY-SA 2.5



[https://commons.wikimedia.org/wiki/File:Reflow\\_oven.jpg](https://commons.wikimedia.org/wiki/File:Reflow_oven.jpg), Nelatan  
CC BY-SA 3.0

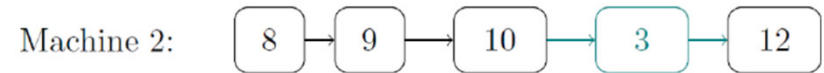
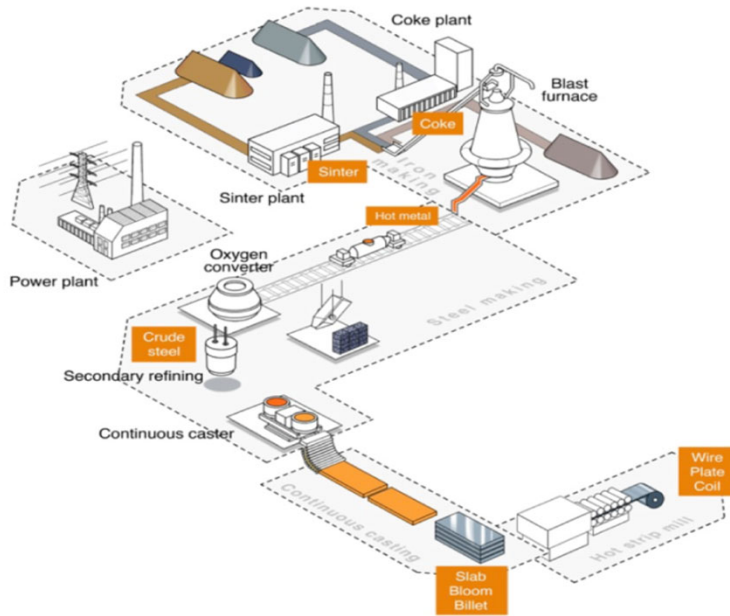
**Task:** Jobs need to be scheduled and batched efficiently for processing in ovens

**Challenge:** Many constraints and solution objectives need to be considered

Selected papers: [8]



# Other real-world problems...



## Parallel Machine Scheduling

Torpedo Scheduling, ACP Challenge, 2016

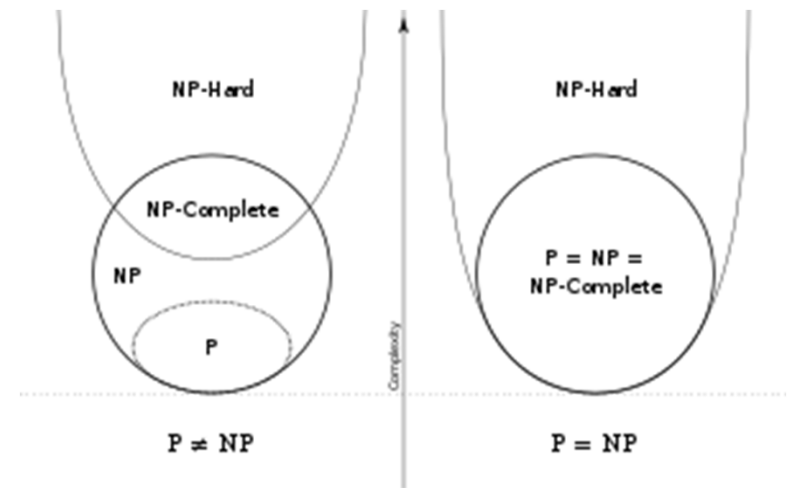
	<i>R1</i>	<i>R2</i>	<i>R3</i>	...
1	A	A	C	...
2	A	A	C	...
3	A	C	C	...
4	B	B	B	...
5	B	B	B	...

## Paint Shop Scheduling

...  
Selected papers: [6, 7, 9,10]

# The General Obstacle

- NP-hard (intractable) problems
- No efficient algorithms could be found yet
- P problems can be solved efficiently (in polynomial time)
- $P \neq NP$  ? (**Millennium Prize Problem**)



<https://en.wikipedia.org/wiki/NP-hardness>

## Tremendous size of the search space of possible solutions

Example: 12 employees, 1 week, 4 shifts

4<sup>84</sup>

	Mo	Di	Mi	Do	Fr	Sa	So
A	F	F	F	S	S		
B		N	N	N	N		
C		F	F	N	N	N	N
D			S	S	S	N	N
E	N			F	F	S	S
F	S			F	F	F	F
G	S	S				F	F
H	F	S	S			S	S
I	N	N	N				

# Food Waste Reduction

---

- APPETITE project aims to reduce food waste in retail environment
- Motivated by current waste of food
- Utilize integration of
  - Artificial Intelligence (AI) based prognosis algorithms
  - Logistical optimizations
- Collaboration of
  - TU Wien, Fraunhofer, WU Wien, IT-PS, Invenium, Kastner, Metro, Spar

# Goals

---

- Reduce food waste through
  - Utilization of advanced forecasting methods (using AI)
  - Integration of forecasts into ordering process
- Advanced forecasting using **Supervised Learning**
- Use provided sales and demand data for forecasting
  - Utilize weather and movement data to improve forecasts
- Empirically evaluate forecasting
  - Depending on algorithms chosen
  - Depending on input dataset(s) provided

# Input Data

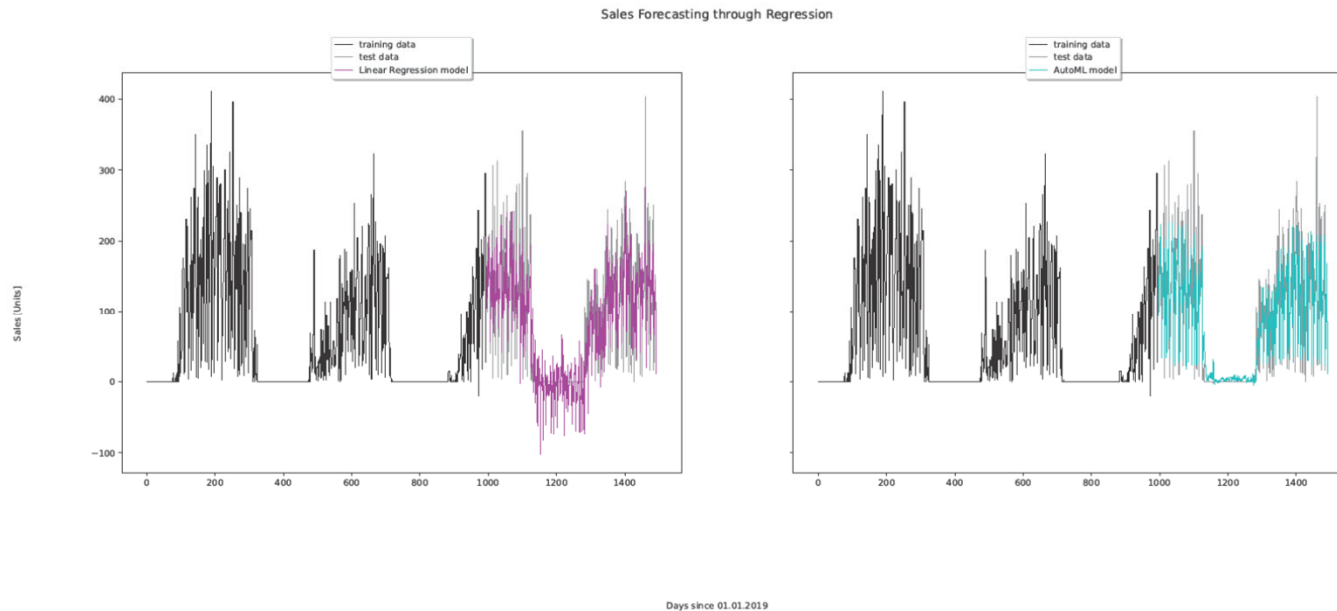
---

- Internal data
  - Product data (and “related” products)
  - Product acquisition data
  - Sales data and promotions
- External data
  - Weather data
  - Movement data (from cellular network)
- Contextual data
  - Day of the week, holidays, ...

# Current Status of APPETITE Project

---

- Area analysis for the locations has been finished
- Weather and movement data are being gathered
- Data preprocessing and dataset creation is being finalized
- Initial empirical evaluation of performance



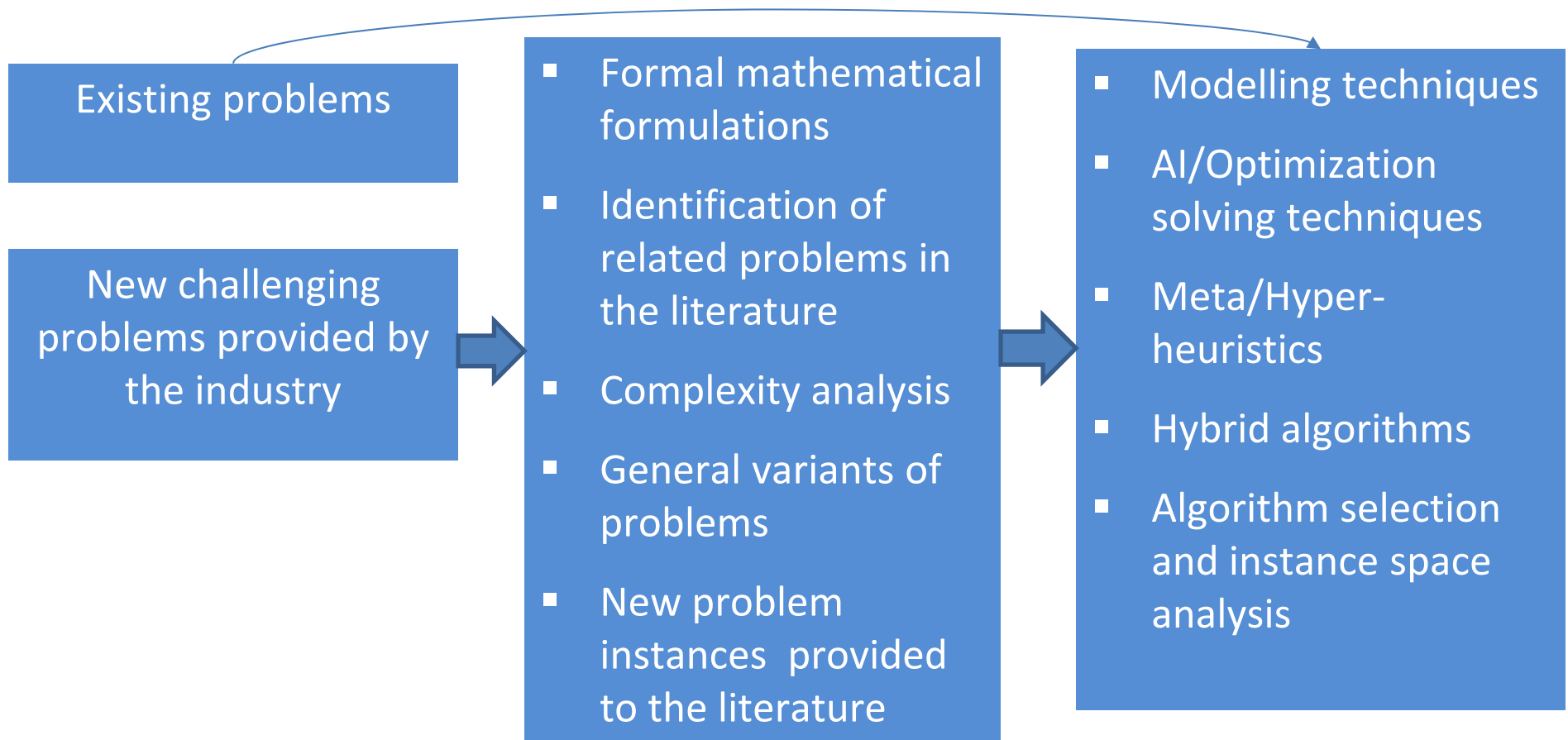
- Next steps: Finalizing platform implementation

---

# AI and Optimization Techniques

# Research work in the CD-Lab Artis

---





# AI and optimization methods

---

## **Complete approaches**

Mathematical programming  
Constraint programming  
Answer set programming  
SAT/SMT

...

## **Heuristic techniques**

Tabu Search  
Simulated Annealing  
Evolutionary Strategies  
Memetic Algorithms

...

## **Hybrid methods**

Large Neighborhood Search  
Hyper-heuristics  
Machine learning based approaches

...

# Modeling approaches

---

- Mathematical Programming
  - Solvers: Gurobi, CPLEX, SCIP, ...
- Constraint Programming
  - Solvers: OR-Tools, Chuffed, CP Optimizer...
  - The MiniZinc challenge:  
<https://www.minizinc.org/challenge.html>
- Answer Set Programming
  - Solvers: Potassco (the Potsdam Answer Set Solving Collection), DLV, ...
- SAT
  - Solvers: <http://www.satcompetition.org/>
- ...

# Rotating workforce scheduling: A constraint model

---

$$\sum_{k \in 0}^{u_w} (T_{t(j+k)} = O) > 0, \quad j \in TT \quad (1)$$

$$\sum_{k \in 1}^{l_w} (T_{t(j+k)} = O) = 0, \quad j \in TT, T_j = O \wedge T_{t(j+1)} \neq O \quad (2)$$

$$\sum_{k \in 0}^{u_O} (T_{t(j+k)} \neq O) > 0, \quad j \in TT \quad (3)$$

$$\sum_{k \in 1}^{l_O} (T_{t(j+k)} \neq O) = 0, \quad j \in TT, T_j \neq O \wedge T_{t(j+1)} = O \quad (4)$$

$$\sum_{k \in 0}^{u_{sh}} (T_{t(j+k)} \neq sh) > 0, \quad j \in TT, sh \in \mathbf{A} \quad (5)$$

$$\sum_{k \in 1}^{l_{sh}} (T_{t(j+k)} \neq sh) = 0, \quad j \in TT, sh \in \mathbf{A}, T_j \neq sh \wedge T_{t(j+1)} = sh \quad (6)$$

$$T_j = sh_1 \rightarrow T_{t(j+1)} \neq sh_2, \quad j \in TT, (sh_1, sh_2) \in F_2 \quad (7)$$

$$T_j = sh_1 \wedge T_{t(j+1)} = O \rightarrow T_{t(j+2)} \neq sh_2, \quad j \in TT, (sh_1, sh_2) \in F_3 \quad (8)$$

$$\sum_{i \in 1..n} (S_{i,j} = sh) = R_{sh,j}, \quad j \in 1..w, sh \in \mathbf{A} \quad (9)$$

$$\sum_{i \in 1..n} (S_{i,j} = O) = o_j, \quad j \in 1..w \quad (10)$$

Alternative model: global constraints for (9) and (10)

Selected papers:  
[11, 13]

$$gcc\_low\_up([S_{i,j} | i \in 1..n], \mathbf{A}, [R_{sh,j} | sh \in \mathbf{A}], [R_{sh,j} | sh \in \mathbf{A}]) \quad (11)$$

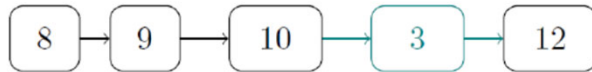
$$gcc\_low\_up([S_{i,j} | i \in 1..n], \mathbf{A}^+, [R_{sh,j} | sh \in \mathbf{A}^+], [R_{sh,j} | sh \in \mathbf{A}^+]) \quad (12)$$

# Example MIP: Parallel Machine Scheduling

Machine 1:



Machine 2:



minimise  $Lex(\Sigma_{j \in J}(T_j), C_{max})$ , subject to

$$\Sigma_{m \in M}(Y_{j,m}) = 1, \forall j \in J$$

$$\Sigma_{i \in J_0, i \neq j}(X_{i,j,m}) = Y_{j,m}, \forall j \in J, m \in M$$

$$\Sigma_{j \in J_0, i \neq j}(X_{i,j,m}) = Y_{i,m}, \forall i \in J, m \in M$$

$$C_j \geq C_i + s_{i,j,m} + p_{j,m} + V \cdot (X_{i,j,m} - 1), \\ \forall i \in J_0, j \in J, m \in M$$

$$\Sigma_{j \in J}(X_{0,j,m}) \leq 1, \forall m \in M$$

$$\Sigma_{i \in J_0, j \in J, i \neq j}(s_{i,j,m} \cdot X_{i,j,m}) + \\ \Sigma_{i \in J}(p_{i,m} \cdot Y_{i,m} + s_{i,0,m} \cdot X_{i,0,m}) \leq C_{max}, \\ \forall m \in M$$

$$T_j \geq C_j - d_j, \forall j \in J$$

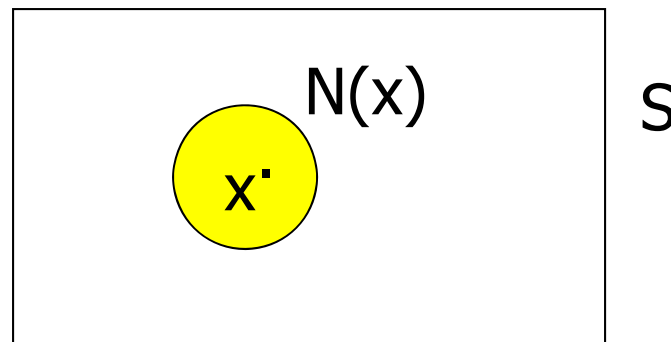
$$T_j \geq 0, \forall j \in J$$

Selected papers: [10]

# Local Search Techniques

---

- Are based on the neighbourhood of the current solution



- The solution is changed iteratively with so called neighbourhood relations (moves) until an acceptable or optimal solution is reached

# Local Search Techniques

---

1. Construct the initial solution  $s$
2. Generate neighbourhood  $N(s)$  of solution  $s$
3. Select from the neighbourhood the descendant of the current solution
4. Go to step 2

## Advanced metaheuristic techniques

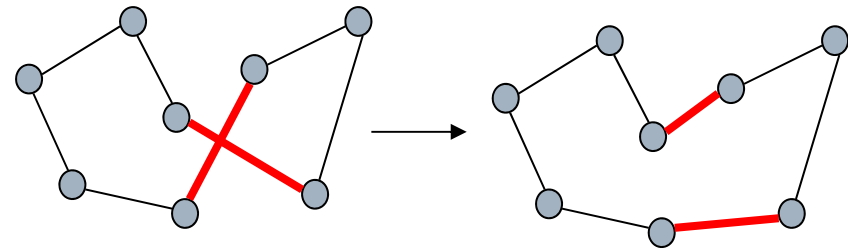
- Simulated Annealing
- Tabu Search
- Large Neighborhood Search
- ...

Metaheuristics include a mechanism to escape local optima

# Neighborhoods

	Mon	Tue	Wed	Thu	Fri	Sat	Sun
A		D	D	A	D	D	
B		D	A	Z	D	Z	D
C	D		Z	D	D	A	Z
D	Z				A		A
E	D	Z	D		A	A	D
F	Z	A	A	D	A		
G	D	D	A	A	Z	Z	
H				A	A	D	Z
I	A	Z					A
J	A	Z	Z	Z			
K	Z	A	Z	D	Z		
L	A	A	D	Z	Z		

	Mon	Tue	Wed	Thu	Fri	Sat	Sun
A		D	D	A	D	D	
B		D	A	Z	D	Z	D
C	D		Z	D	D	A	Z
D	Z				A		A
E	D	Z	D		A	A	D
F	Z	A	A	D	A		
G	D	D	A	A	Z	Z	
H				A	A	D	Z
I	A	Z					A
J	A	Z	Z	Z			
K	Z	A	Z	D	Z		
L	A	A	D	Z	Z		



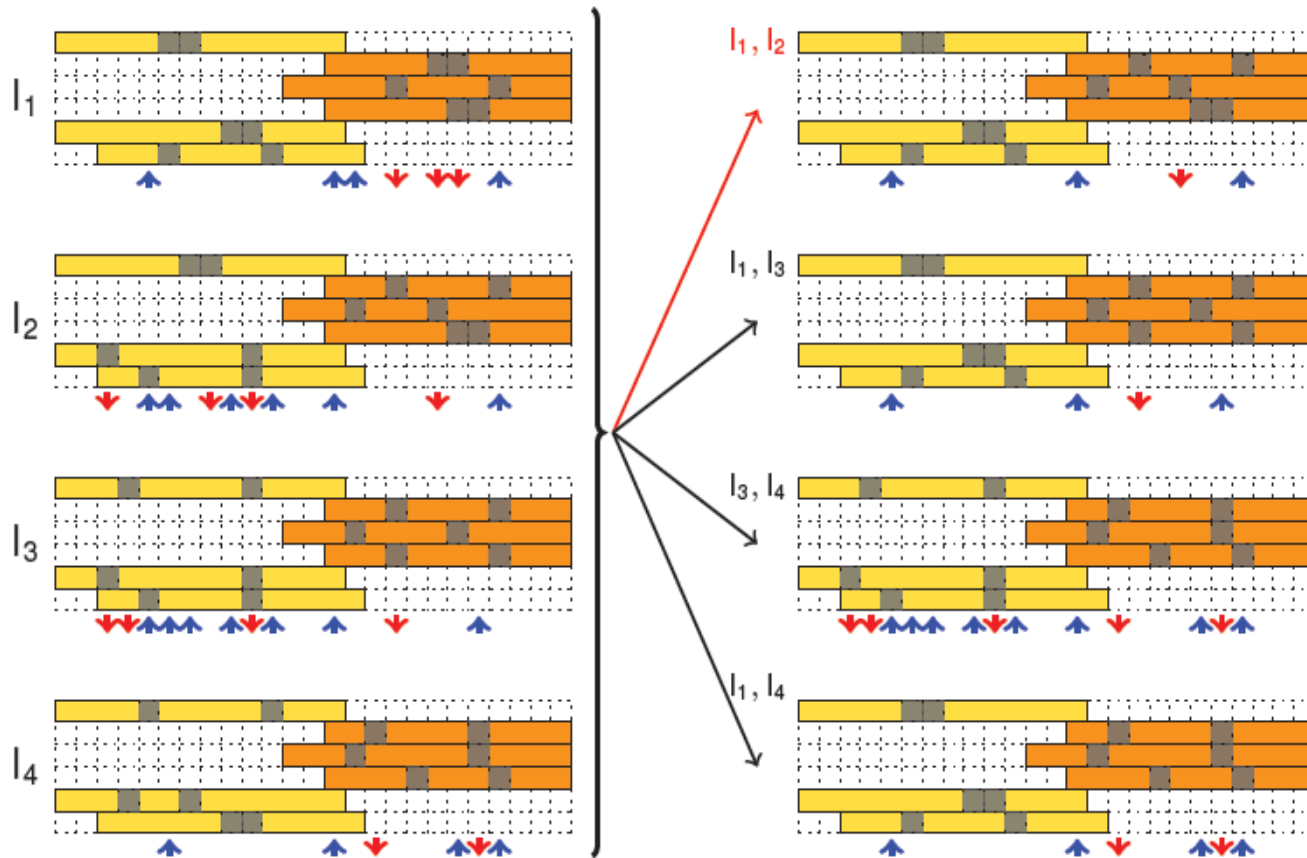
(a) Before Move Application



(b) After Move Application

Selected papers: [10,14,3]

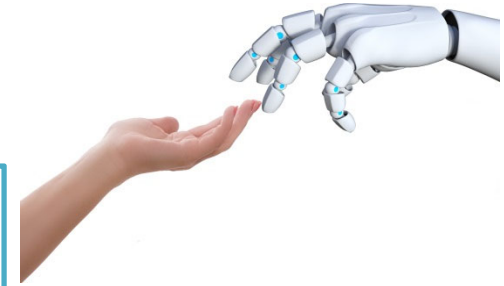
# Memetic Algorithms: Crossover



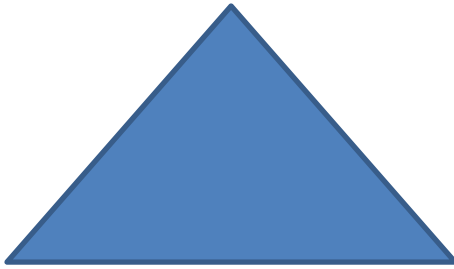
Selected papers: [16]



# Hybrid techniques



Methods of Artificial Intelligence  
(Machine Learning, Heuristics...)



Methods of Logic

Mathematical Optimization

...

$$S_{i,d,t} \Leftrightarrow \bigwedge_{x=1}^{sl_t} U_{i,d,x} \bigwedge_{y=sl_t}^{sl_{max}} \neg U_{i,d,y}$$

$$\begin{aligned} \text{minimize } f = & 30 * \sum_{\substack{s \in S \\ k \in K \\ d \in \{1 \dots 7\}}} C_{skd}^{S1} \\ & + 15 * \sum_{\substack{n \in N \\ s \in S \\ d \in \{1 \dots 7\}}} (C_{nsd}^{S2a} + C_{nsd}^{S2b}) \\ & + 30 * \sum_{\substack{n \in N \\ d \in \{1 \dots 7\}}} (C_{nd}^{S2c} + C_{nd}^{S2d}) \end{aligned}$$

# Algorithm Selection

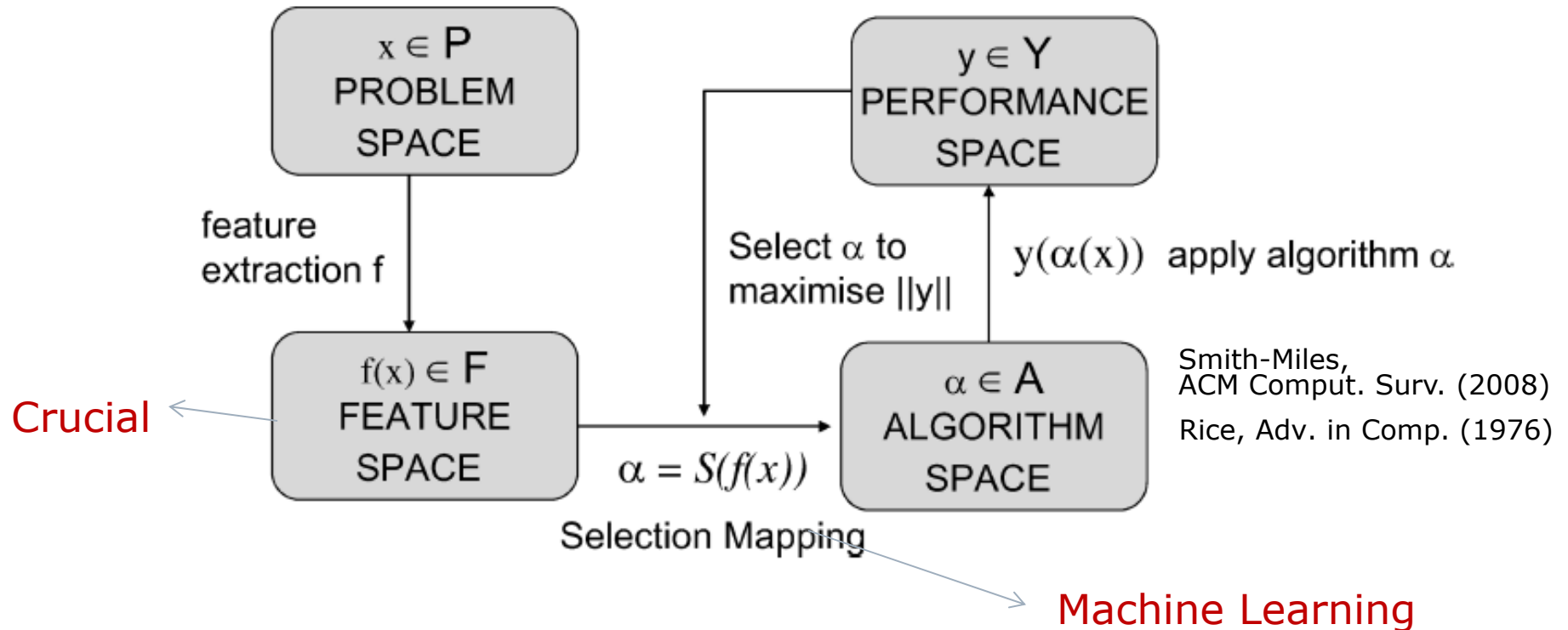
---

- Usually several search algorithms are available for solving a particular problem
- **No free lunch theorem**
  - “...for any algorithm, any elevated performance over one class of problems is offset by performance over another class” [1]
  - “...any two algorithms are equivalent when their performance is averaged across all possible problems” [2]

How to select the best algorithm for a specific problem instance?

- [1] David Wolpert, William G. Macready: No free lunch theorems for optimization. IEEE Transac. Evolutionary Computation 1(1): 67-82 (1997)
- [2] Wolpert, D.H., and Macready, W.G. (2005) "Coevolutionary free lunches," IEEE Transac. on Evolutionary Computation, 9(6): 721-735

# Algorithm Selection



## Many success stories

Planning and Scheduling, Routing, Combinatorial Auctions, SAT, TSP, Graph Coloring, Tree Decomposition, Timetabling, ...

Selected papers: [15,17,18]

# Algorithm selection

---

Input (see [8] and [9]):

- Problem space  $P$  that represents the set of instances of a problem class
- A feature space  $F$  that contains measurable characteristics of the instances generated by a computational feature extraction process applied to  $P$
- Set  $A$  of all considered algorithms for tackling the problem
- The performance space  $Y$  represents the mapping of each algorithm to a set of performance metrics

Problem:

For a given problem instance  $x \in P$ , with features  $f(x) \in F$ , find the selection mapping  $S(f(x))$  into algorithm space, such that the selected algorithm  $a \in A$  maximizes the performance mapping  $y(a(x)) \in Y$

[8] John R. Rice: The Algorithm Selection Problem. [Advances in Computers 15](#): 65-118 (1976)

[9] Kate Smith-Miles: Cross-disciplinary perspectives on meta-learning for algorithm selection. [ACM Comput. Surv. 41](#)(1): (2008)

# Supervised machine learning: Classification

---

NrClauses	NrVariables	...	Best Algorithm
100	80		Alg1
4000	400		Alg1
30000	8500		Alg3
300	78		Alg2
2000	540		Alg3
<b>10000</b>	<b>450</b>		<b>?</b>
...			

Example: SAT problem

$$F(x) = (x_{17} \vee \bar{x}_{37} \vee x_{73}) \wedge (\bar{x}_{11} \vee \bar{x}_{12}) \wedge \dots \wedge (\bar{x}_2 \vee x_{43} \vee x_{22})$$

# Supervised machine learning: Regression

---

NrClauses	NrVariables	...	Alg1: Time (sec)
100	80		10
4000	400		450
30000	8500		2350
300	78		25
2000	540		170
<b>10000</b>	<b>450</b>		<b>?</b>
...			

# Supervised machine learning techniques

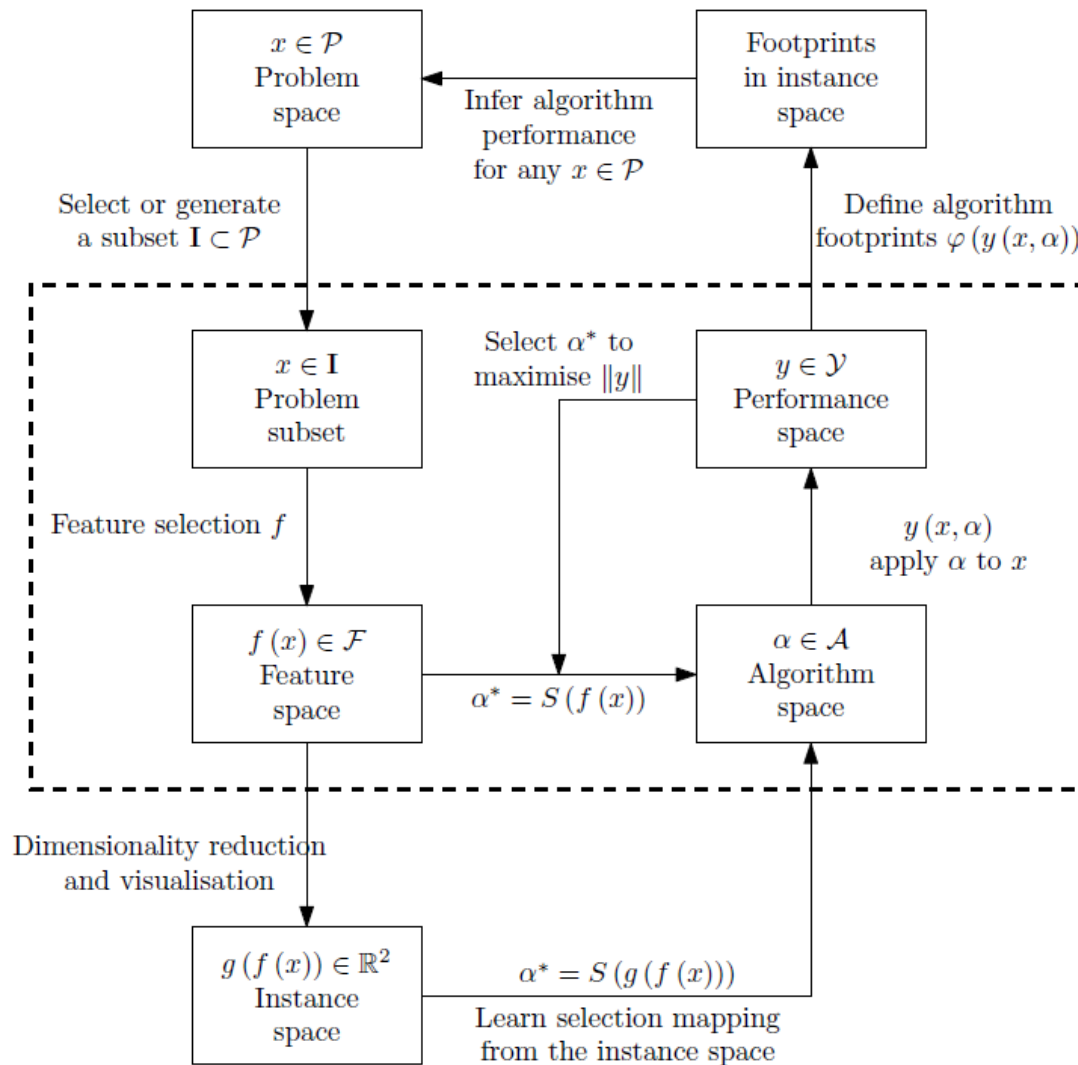
---

- Decision/Regression Trees
- Random Forest
- Bayesian Networks
- Neural Networks
- ...

## Automated Machine Learning:

- Process of automating of machine learning when applied to a data set
- Automated optimization of hyperparameters
- Automated algorithm selection
- Automated feature selection, preprocessing...

# Instance Space Analysis and Algorithm Selection

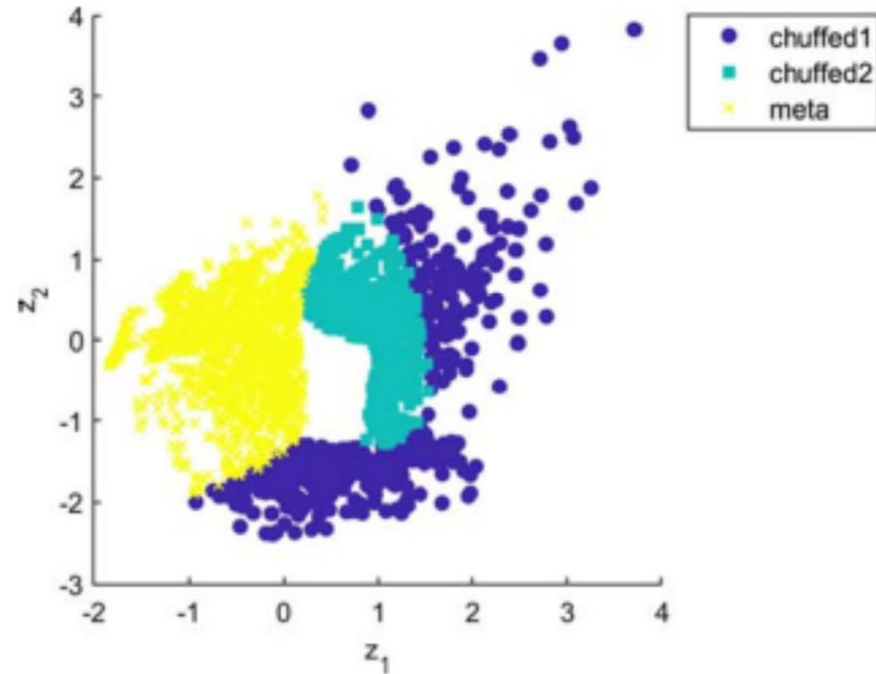
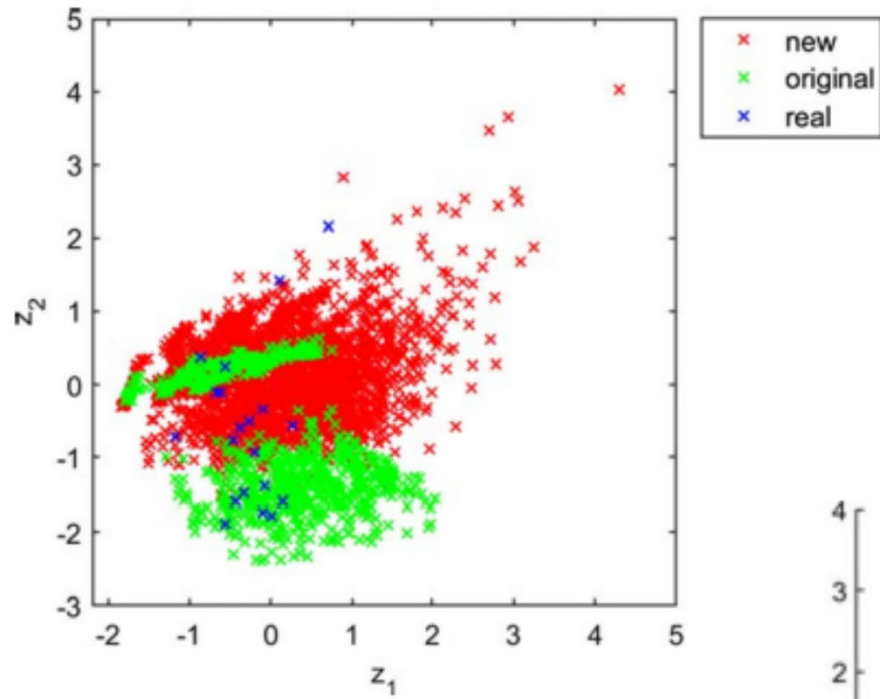


K. Smith-Miles, D. Baatar, B. Wreford, and R. Lewis. Towards objective measures of algorithm performance across instance space. *Comput. Oper. Res.*, 45:12–24, 2014.



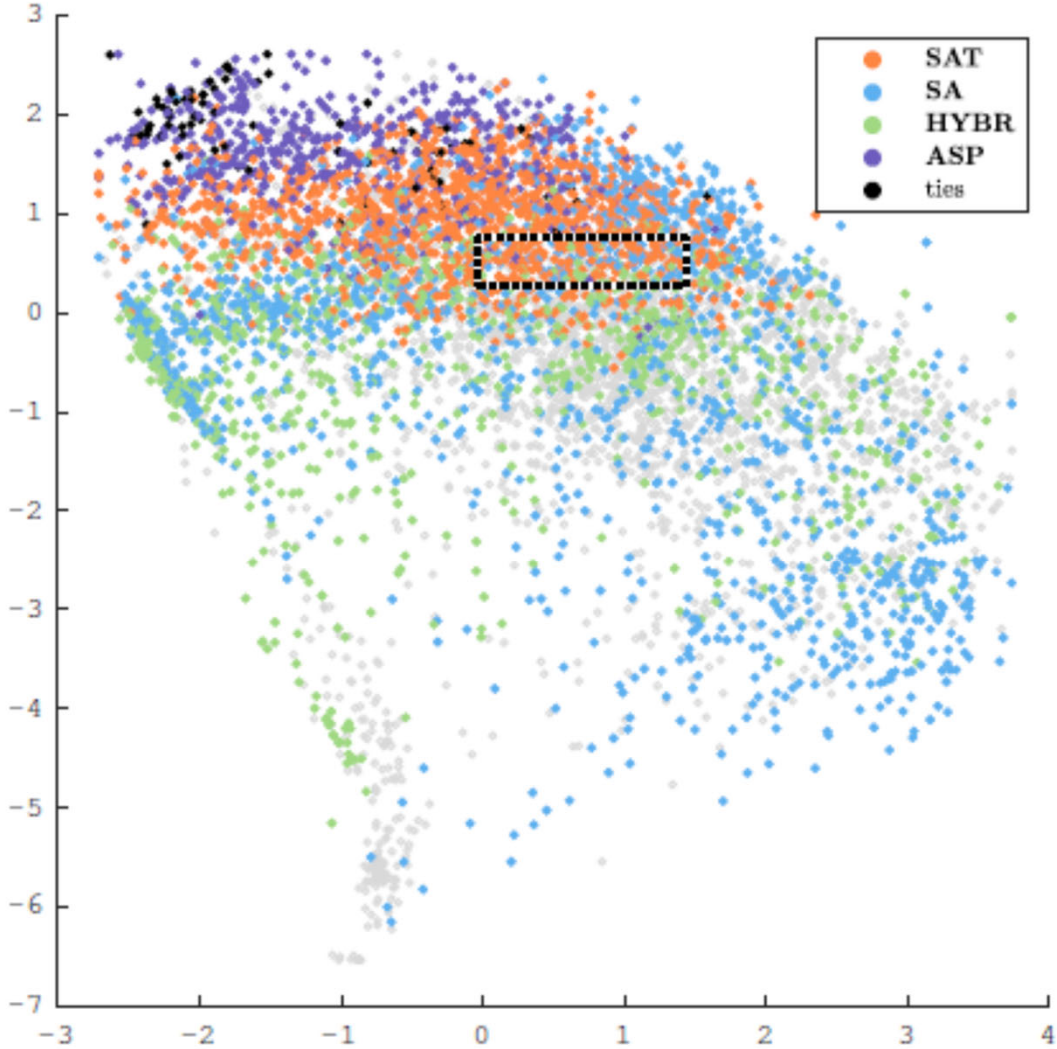
# Rotating Workforce Scheduling

---



Selected papers: [19]

# Course timetabling

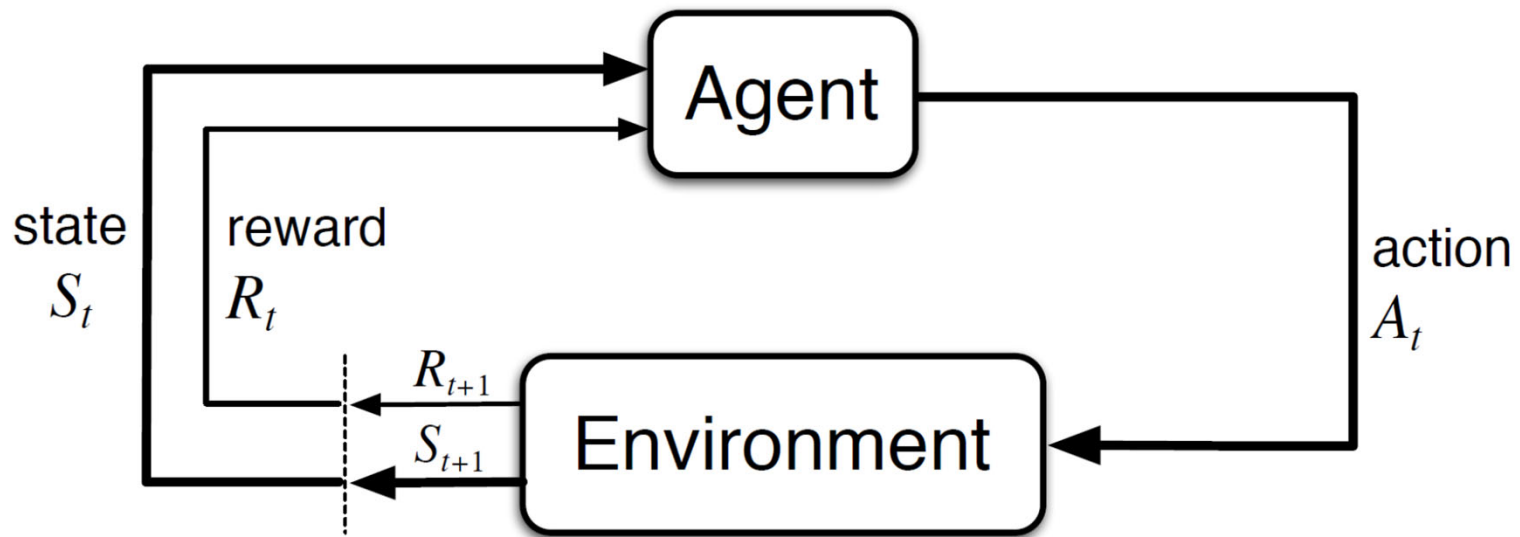


Selected papers: [18]

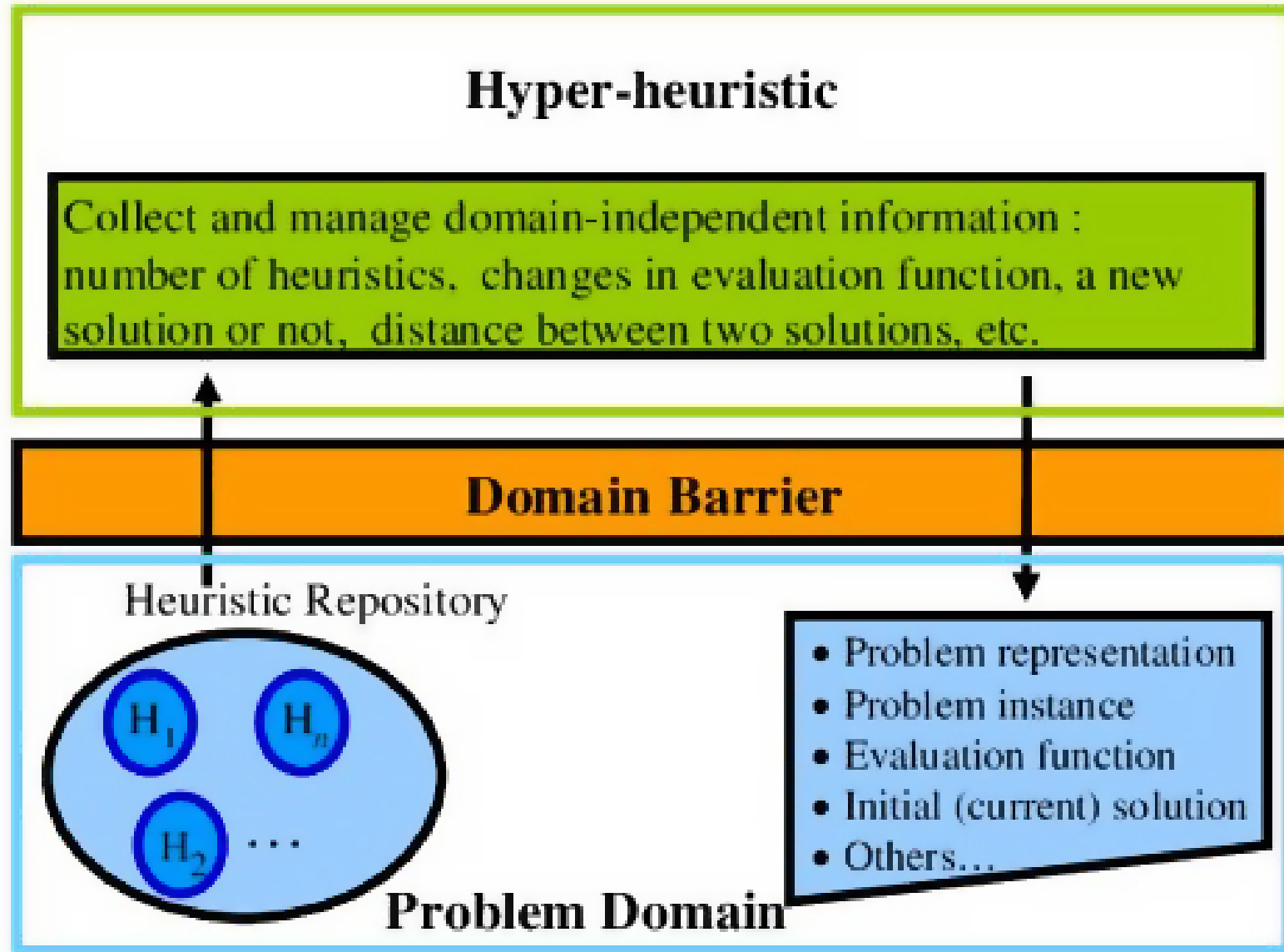
(b) Best performance (with time)

# Reinforcement learning

---

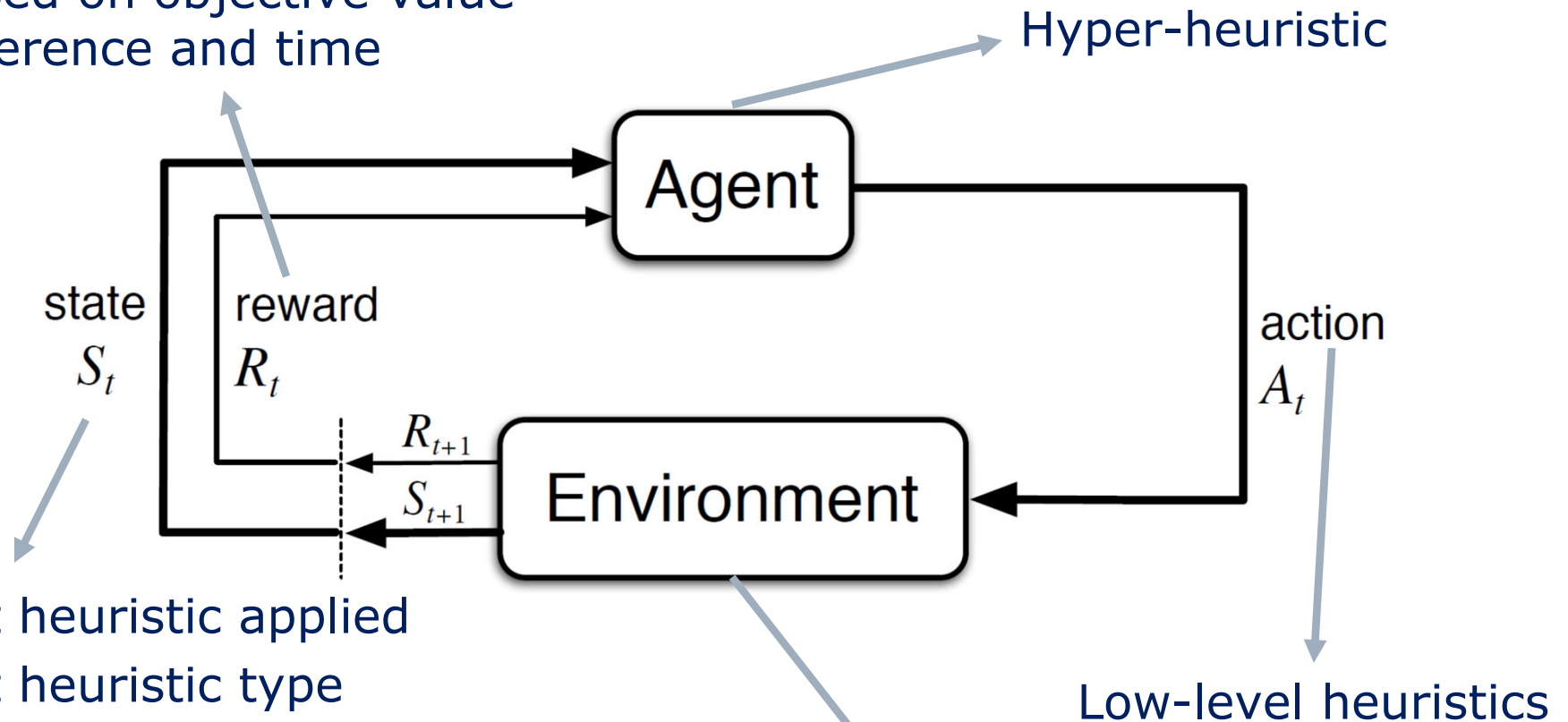


# Hyper-heuristics



# Reinforcement learning for Hyper-heuristics

Based on objective value difference and time



- Last heuristic applied
- Last heuristic type
- Last change magnitude
- Steps since last improvement
- Chain progress ...

Problem domain

Selected papers: [20,21,22]

# Conclusions

---

- Many problems within sustainable applications are still solved manually
- AI and optimization offer tremendous potential for further improving solutions in these domains
- Combination of AI and optimization techniques is crucial

## **Success stories:**

- Test lab scheduling
- Workforce scheduling
- Machine scheduling
- Oven scheduling
- Educational timetabling
- ...

# Conclusions

---

- Many problems within sustainable applications are still solved manually
- AI and optimization offer tremendous potential for further improving solutions in these domains
- Combination of AI and optimization techniques is crucial

## **Challenges**

- Domain specific solutions
- New challenging/large-scale problems
- The availability of data is critical for machine learning
  - Usually, most of the time is invested in the collection and preparation of the data
- ...

# Co-Authors/Selected References

---

- 1) Philipp Danzinger, Tobias Geibinger, David Janneau, Florian Mischek, Nysret Musliu, Christian Poschalko: A System for Automated Industrial Test Laboratory Scheduling. *ACM Trans. Intell. Syst. Technol.* 14(1): 3:1-3:27 (2023)
- 2) Lucas Kletzander, Nysret Musliu: Solving the general employee scheduling problem. *Comput. Oper. Res.* 113 (2020)
- 3) Nysret Musliu, Andrea Schaerf, Wolfgang Slany: Local search for shift design. *Eur. J. Oper. Res.* 153(1): 51-64 (2004)
- 4) Andreas Beer, Johannes Gärtner, Nysret Musliu, Werner Schafhauser, Wolfgang Slany: An AI-Based Break-Scheduling System for Supervisory Personnel. *IEEE Intell. Syst.* 25(2): 60-73 (2010)
- 5) Florian Mischek, Nysret Musliu: A local search framework for industrial test laboratory scheduling. *Ann. Oper. Res.* 302(2): 533-562 (2021)
- 6) Felix Winter, Nysret Musliu: Constraint-based Scheduling for Paint Shops in the Automotive Supply Industry. *ACM Trans. Intell. Syst. Technol.* 12(2): 17:1-17:25 (2021)
- 7) Felix Winter, Nysret Musliu, Emir Demirovic, Christoph Mrkvicka: Solution Approaches for an Automotive Paint Shop Scheduling Problem. *ICAPS 2019*: 573-581
- 8) Marie-Louise Lackner, Christoph Mrkvicka, Nysret Musliu, Daniel Walkiewicz, Felix Winter: Minimizing Cumulative Batch Processing Time for an Industrial Oven Scheduling Problem. *CP 2021*: 37:1-37:18
- 9) Martin Josef Geiger, Lucas Kletzander, Nysret Musliu: Solving the Torpedo Scheduling Problem. *Journal of Artificial Intelligence Research. Vol 66*: 1-32, 2019
- 10) Maximilian Moser, Nysret Musliu, Andrea Schaerf, Felix Winter: Exact and metaheuristic approaches for unrelated parallel machine scheduling. *J. Sched.* 25(5): 507-534 (2022)



# Co-Authors/Selected References

---

11. Nysret Musliu, Andreas Schutt, Peter J. Stuckey: Solver Independent Rotating Workforce Scheduling. CPAIOR 2018: 429-445
12. Nysret Musliu, Johannes Gärtner, Wolfgang Slany: Efficient generation of rotating workforce schedules. Discret. Appl. Math. 118(1-2): 85-98 (2002)
13. Lucas Kletzander, Nysret Musliu, Johannes Gärtner, Thomas Krennwallner, Werner Schafhauser: Exact Methods for Extended Rotating Workforce Scheduling Problems. ICAPS 2019: 519-527
14. Nysret Musliu: Combination of Local Search Strategies for Rotating Workforce Scheduling Problem. IJCAI 2005: 1529-1530
15. Michael Abseher, Nysret Musliu, Stefan Woltran: Improving the Efficiency of Dynamic Programming on Tree Decompositions via Machine Learning. J. Artif. Intell. Res. 58: 829-858 (2017)
16. Magdalena Widl, Nysret Musliu: The break scheduling problem: complexity results and practical algorithms. Memetic Comput. 6(2): 97-112 (2014)
17. Simon Strassl, Nysret Musliu: Instance space analysis and algorithm selection for the job shop scheduling problem. Comput. Oper. Res. 141: 105661 (2022)
18. Arnaud De Coster, Nysret Musliu, Andrea Schaerf, Johannes Schoisswohl, Kate Smith-Miles: Algorithm selection and instance space analysis for curriculum-based course timetabling. J. Sched. 25(1): 35-58 (2022)
19. Lucas Kletzander, Nysret Musliu, Kate Smith-Miles: Instance space analysis for a personnel scheduling problem. Ann. Math. Artif. Intell. 89(7): 617-637 (2021)
20. Lucas Kletzander, Nysret Musliu: Hyper-Heuristics for Personnel Scheduling Domains. ICAPS 2022: 462-470
21. Florian Mischek, Nysret Musliu: Reinforcement Learning for Cross-Domain Hyper-Heuristics. IJCAI 2022: 4793-4799
22. Lucas Kletzander and Nysret Musliu. Large-state reinforcement learning for hyper-heuristics. Proceedings of the 37th AAAI Conference on Artificial Intelligence, 2023.