

# Local Positioning System for Quadcopters

Masterstudium:  
Technische Informatik

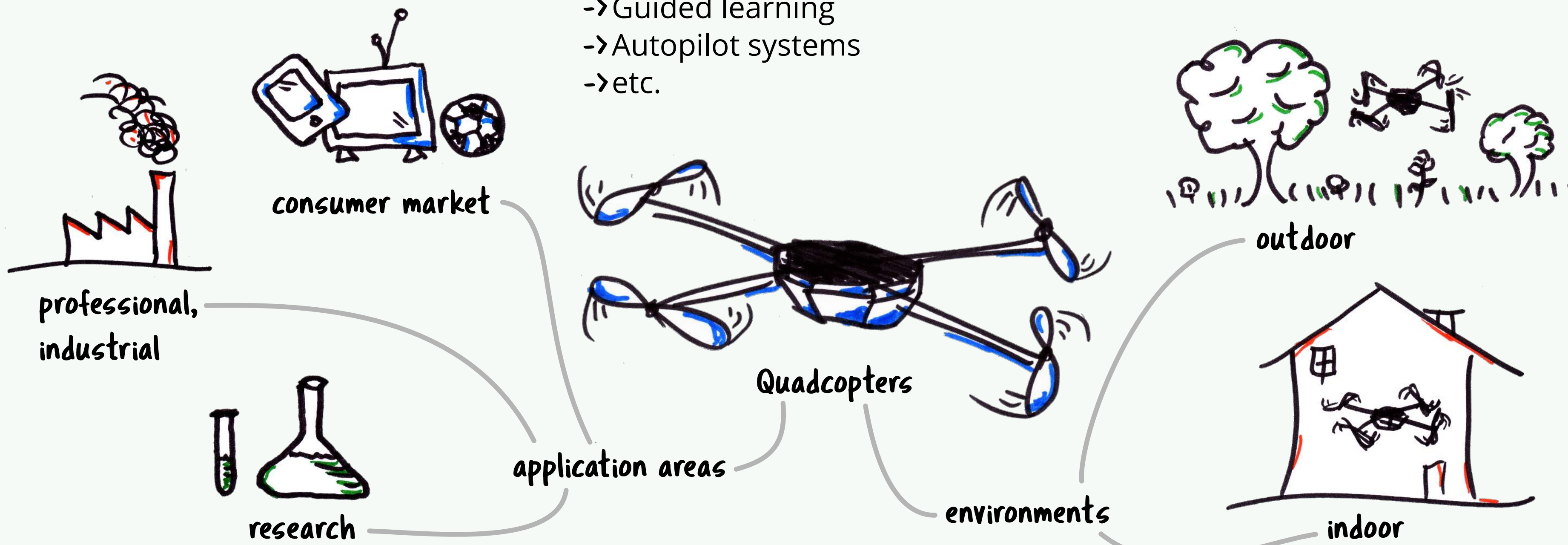
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## Motivation

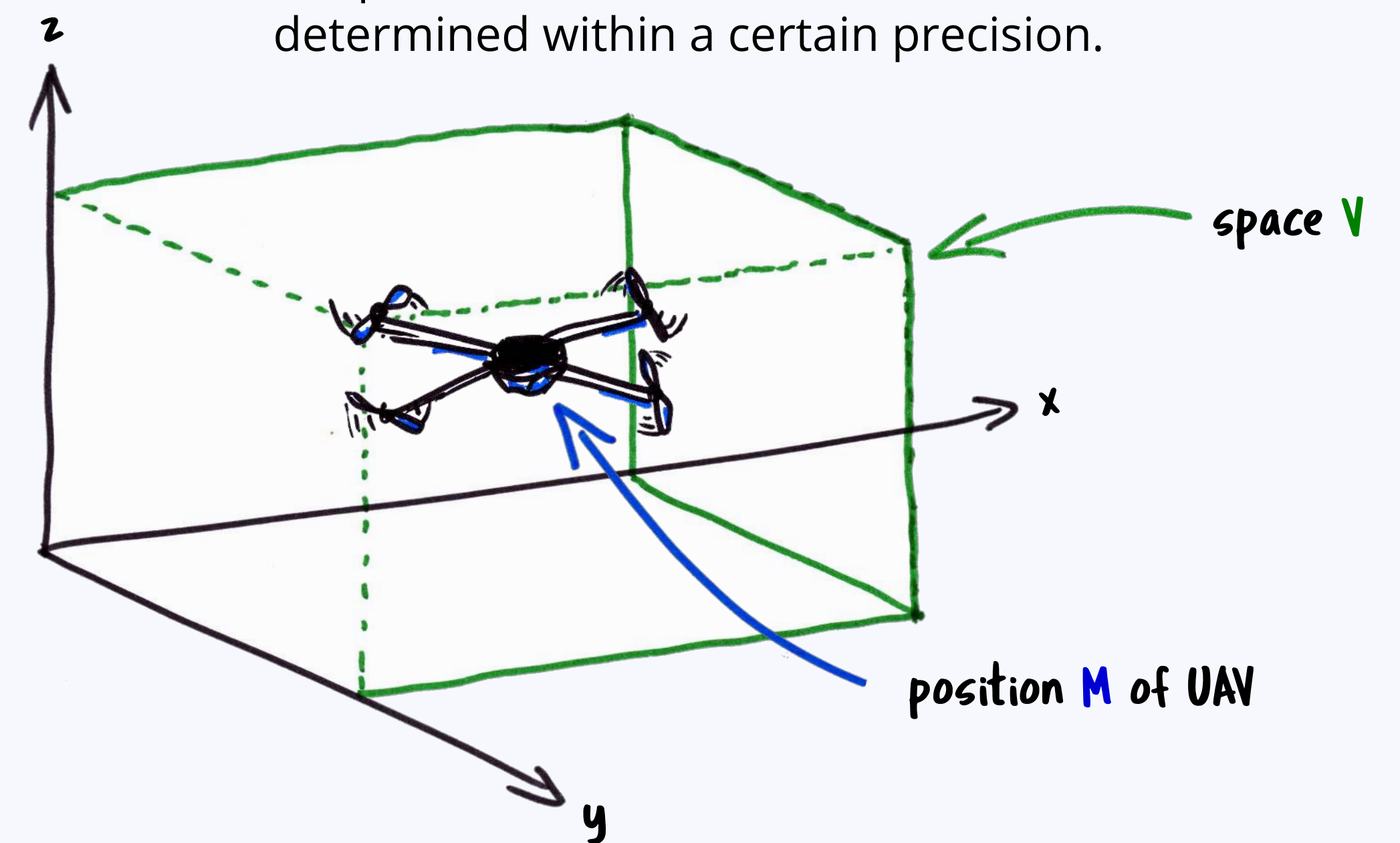
Unmanned aerial vehicles (UAVs), especially Quadcopters, are used for an increasing number of applications and environments.

Applications for localization systems:  
-> Guided learning  
-> Autopilot systems  
-> etc.



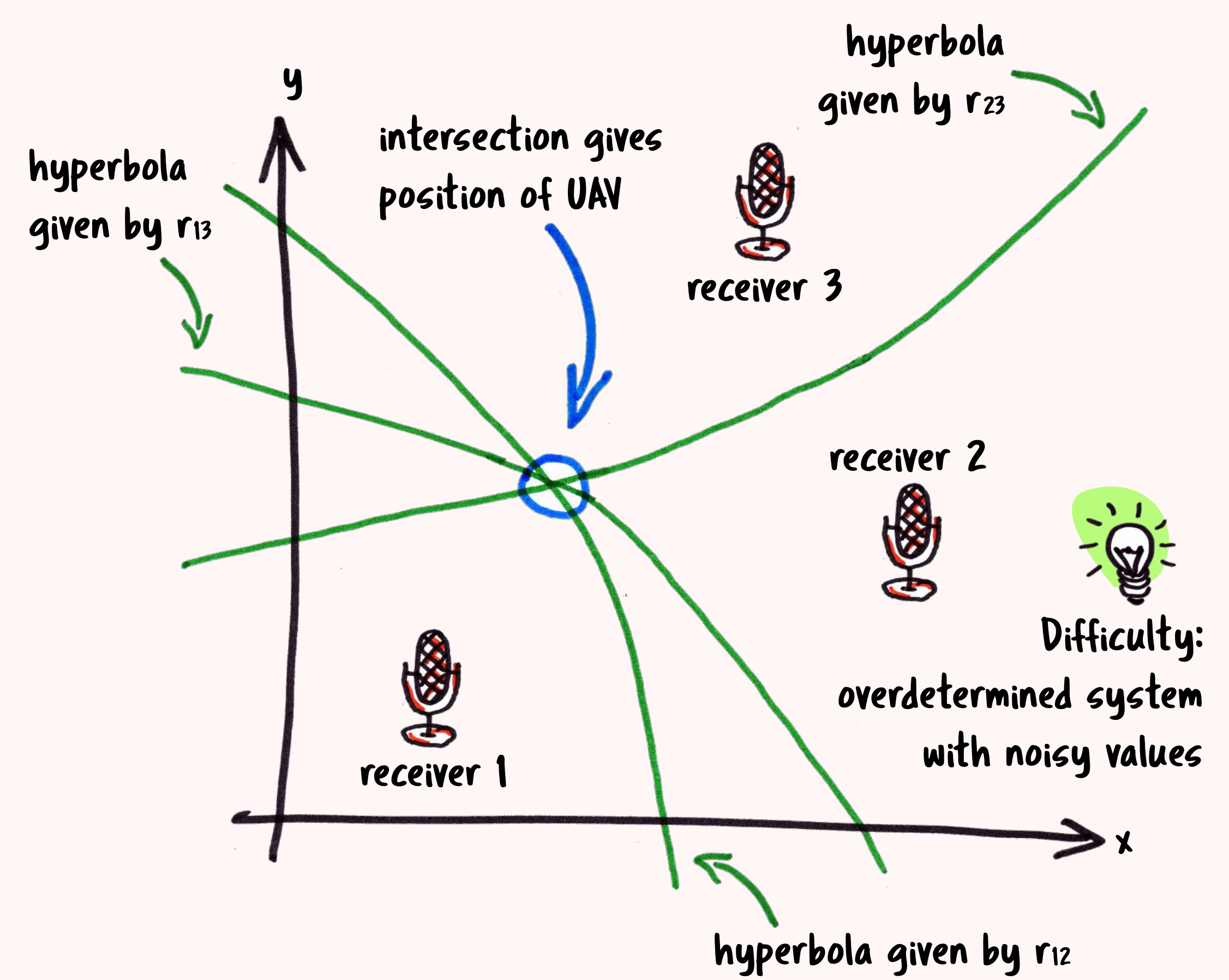
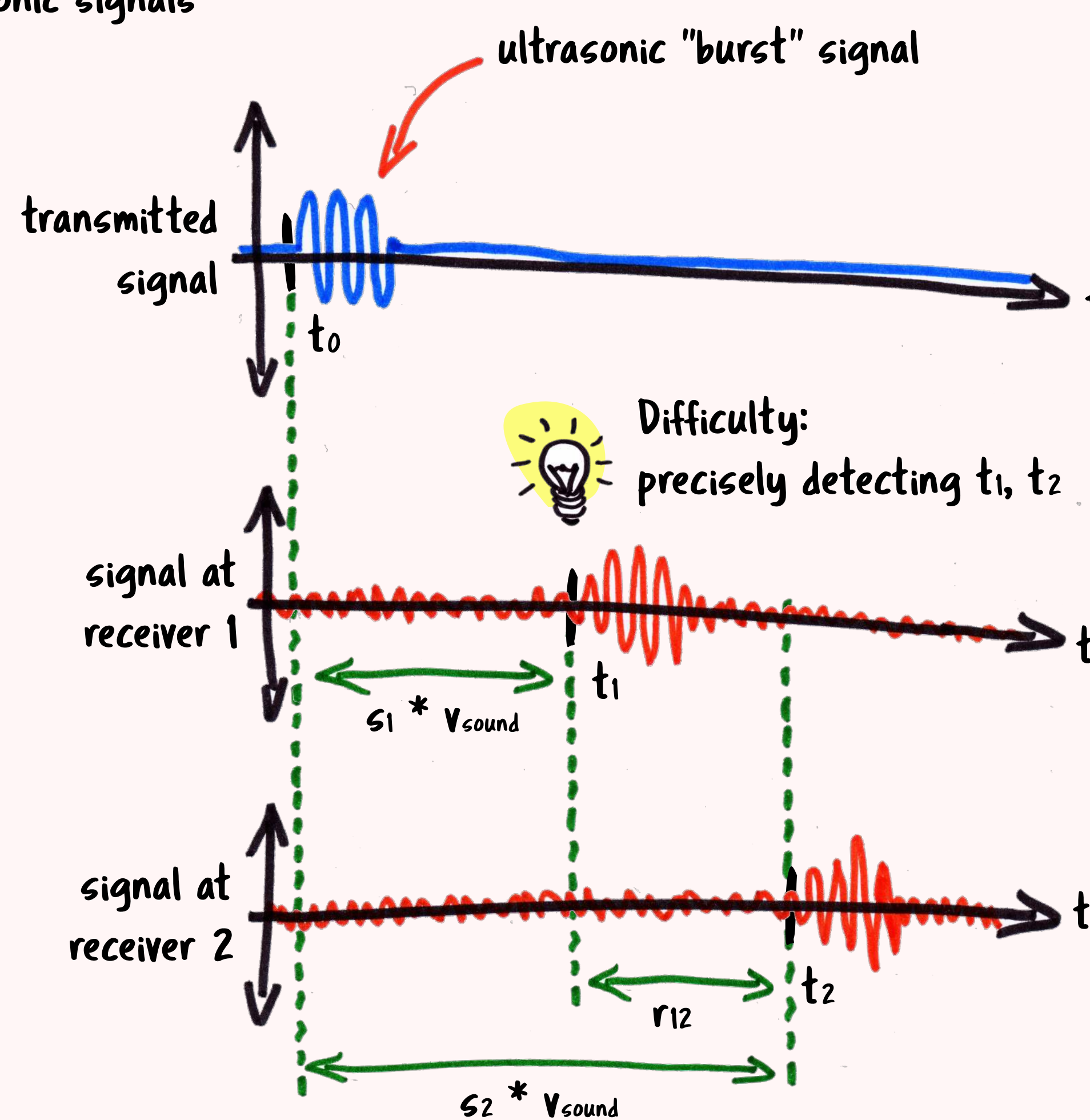
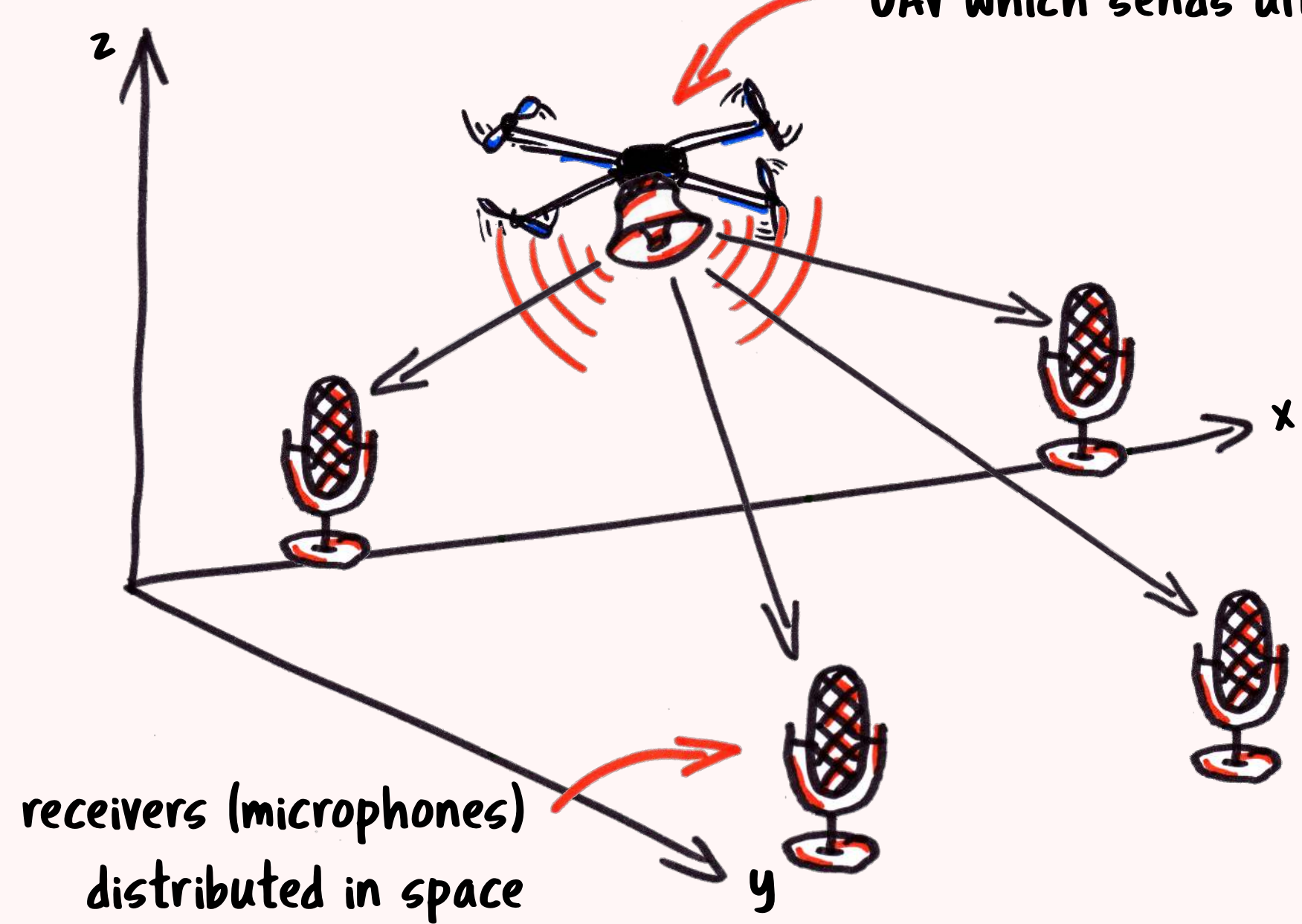
## Problem Statement

Given a bounded 3-dimensional space  $V$ , the position  $M$  of an UAV should be determined within a certain precision.



## Implementation

transmitter (loudspeaker) placed on the UAV which sends ultrasonic signals



### Time Difference of Arrival (TDOA)

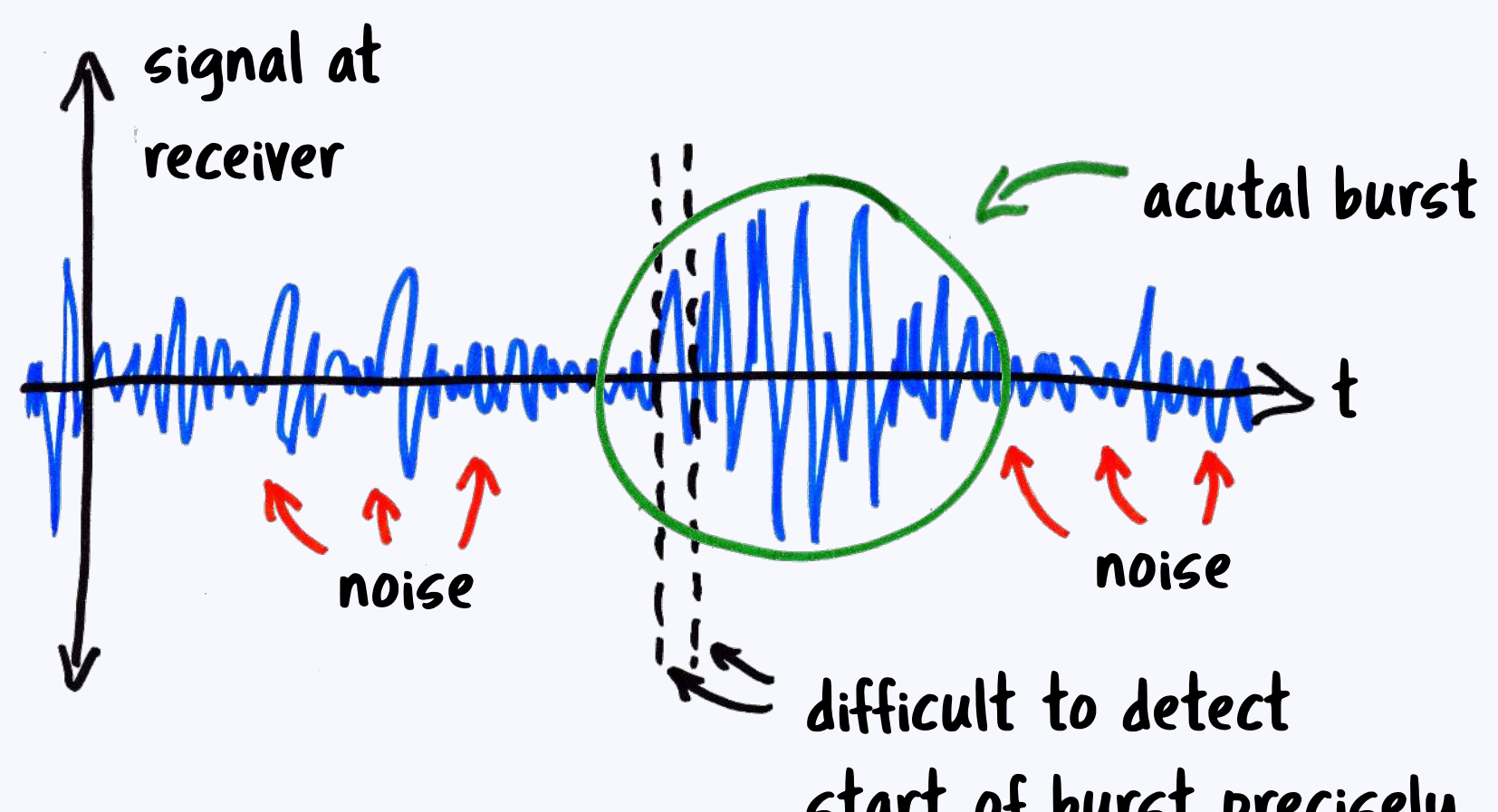
- > Ultrasonic burst signal transmitted at  $t_0$
- > Received at  $t_1 = t_0 + s_1 * v_{sound}$  by receiver 1 ( $t_2 = t_0 + s_2 * v_{sound}$  by receiver 2, ...)
- > Difference  $r_{12} = t_1 - t_2$  can be measured by the system (similar for  $r_{23}, r_{13}, \dots$ )
- > Position of the mobile object inferred by values  $r_{ij}$  and known position of receivers

- > Time differences  $r_{ij}$  for each pair of receivers (i,j)
- > Values  $r_{ij}$  define hyperbolas with possible locations of UAV
- > Intersection of hyperbolas gives position of UAV

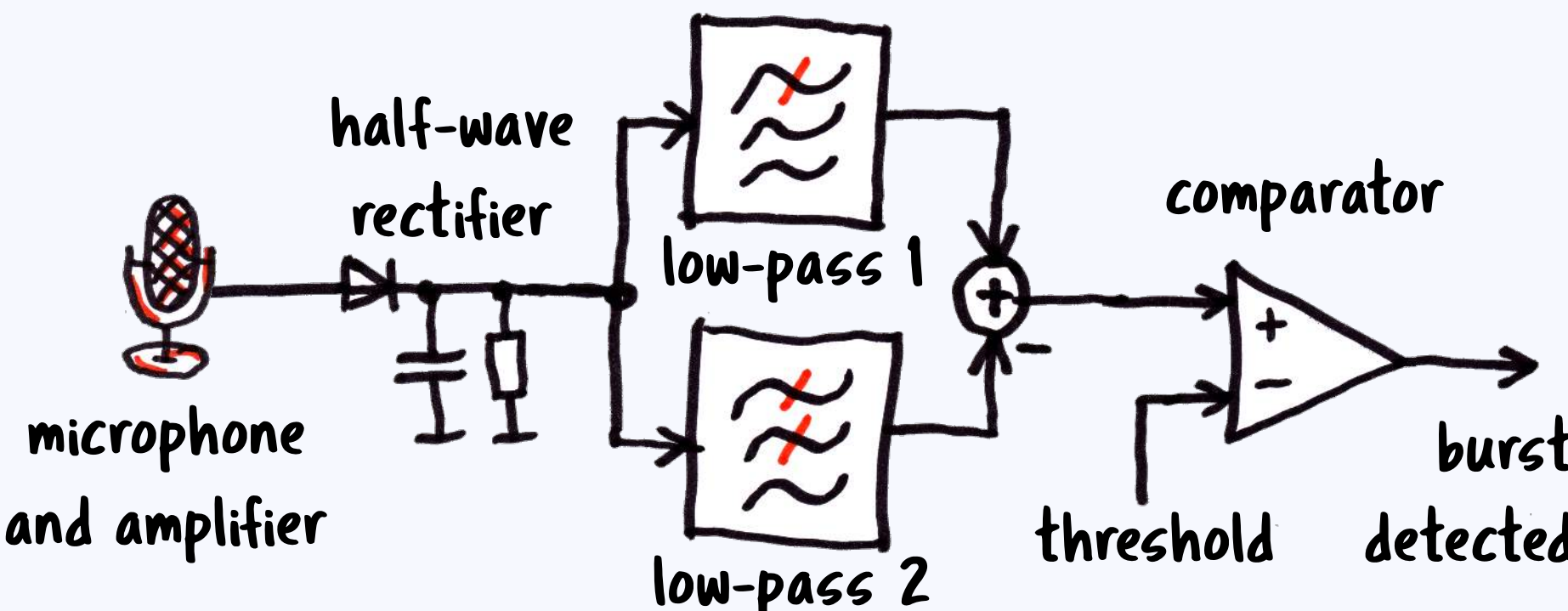
## Solved Difficulties

### Burst Detector

For TDOA calculation time measurements are crucial:  
-> Burst signal must be detected reliably and precisely.

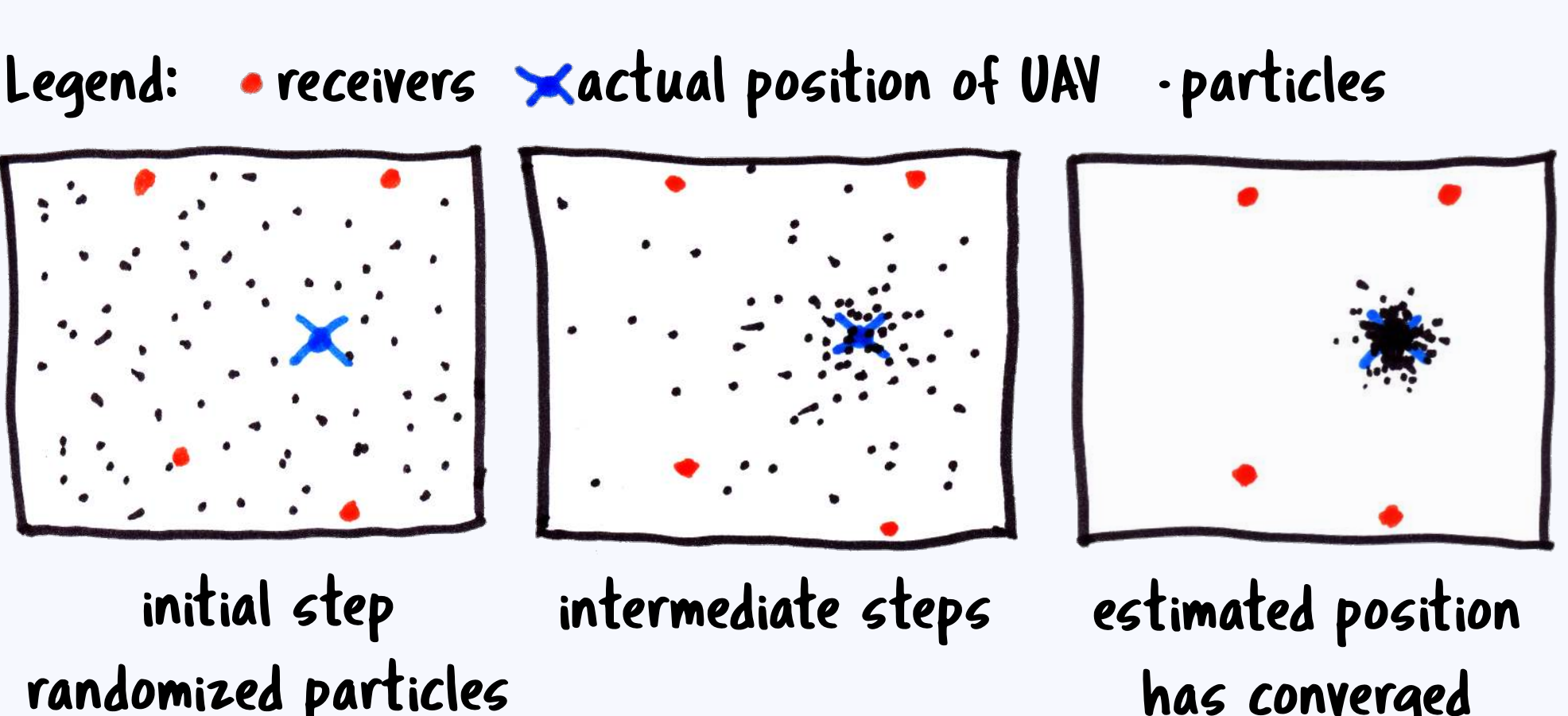


- Burst detector implementation:
- > Half-wave rectifier
  - > 2 low-pass filters (different cutoff-frequencies)
  - > Comparator with threshold



### TDOA Calculation: Particle Filter

Exact solution of the TDOA problem is not practical:  
-> Overdetermined system: Large number of receivers.  
-> Noisy values: Measurement errors influence accuracy of the determined position.  
-> Outliers: Some of the receivers might not detect the burst signal properly.  
Solution: using a particle filter for TDOA calculation.

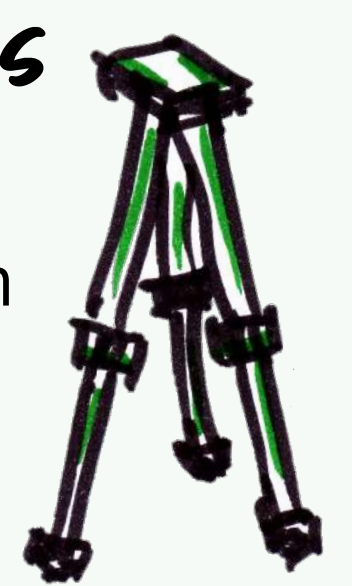


- Computation steps:
- Initialize particles (uniform distributed random locations)
  - Repeat:
    - Calculate weights of particles (least mean square metric)
    - Calculate estimated position as sum of weighted particles
    - Resample particles for next step
    - Add gaussian jittering noise to particles
  - Until estimated position converged or abort constant reached

## Results

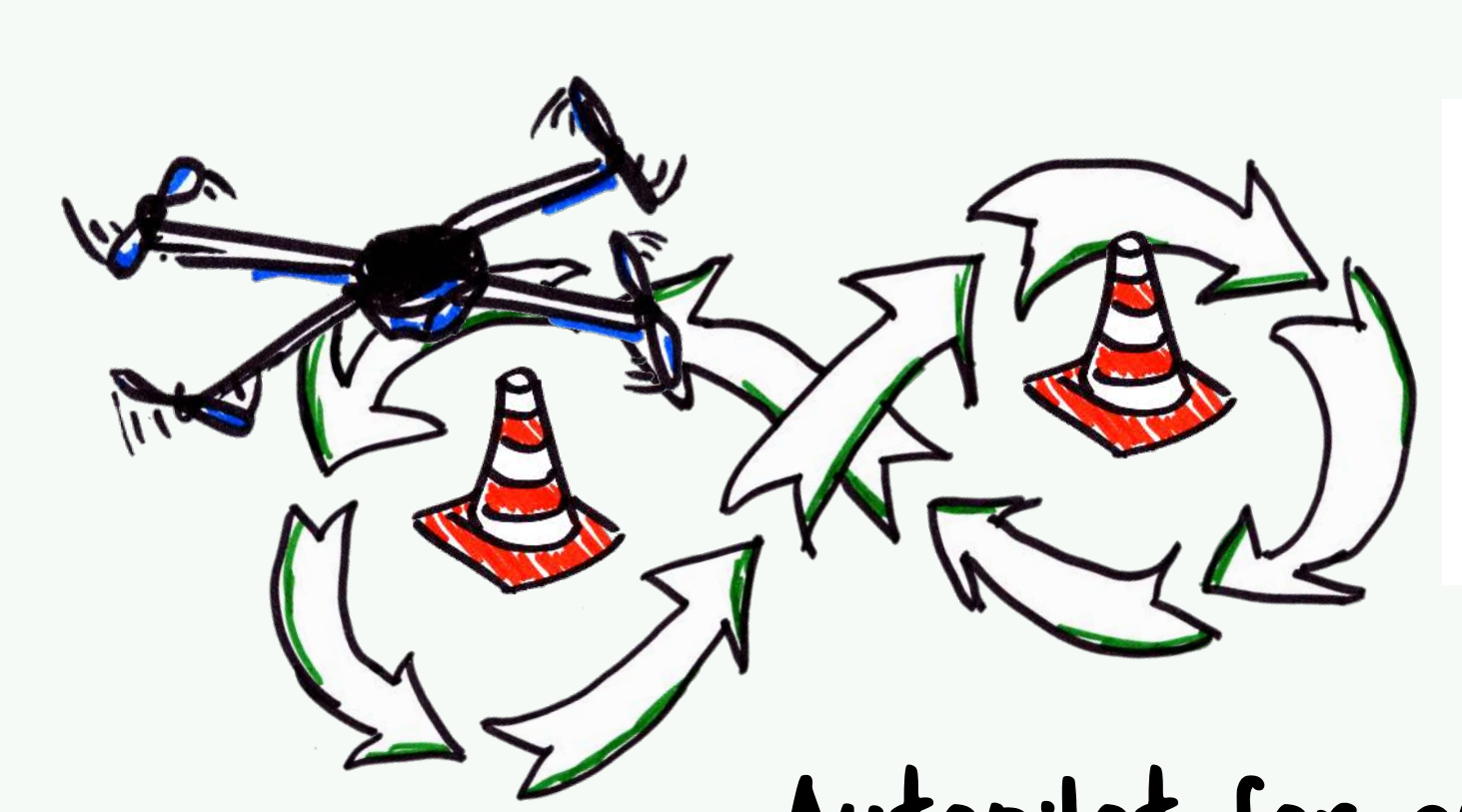
### Static position tests

Transmitter placed on a tripod within space  $V$ .  
Dimensions of  $V$ :  $x_{max} = 6m, y_{max} = 3m, z_{max} = 2m$   
Standard deviation:  $\sigma_{x,y} = 1.9$  to  $4.9cm$ ,  
 $\sigma_z = 5.8$  to  $13.4cm$



### Mobile object tests

Transmitter placed on a model railway wagon on a oval shaped track.  
Speed:  $v_{railway} = 0.2m/s$  to  $0.75m/s$   
Standard deviation:  $\sigma_{x,y} = 6.0$  to  $7.3cm$



### Autopilot for quadcopter

- Demonstration of the implemented system to be used in an autopilot setup for a quadcopter:
- > Dimensions of  $V$ :  $x_{max} = 10m, y_{max} = 5m, z_{max} = 3m$
  - > Follow a path consisting of pre-defined waypoints.
  - > Video: UAV performs several repetitions of an 8-figure.